

3pts ea

Type: Commando

SMLM Missile ○○

TVLG Missile ○○○○

Vehicle Dest. Vehicle Destroyed Vehicle Dest.

| Weapon | Loc. | Dam. | Rng. | Weapon | Loc. | Dam. | Rng. |
|----------|--------|------|------|--------|------|------|------|
| 25mm | Turret | T | 6 | | | | |
| SMLM(2) | Turret | T | 10 | | | | |
| TVLG(6) | Turret | T | 6 | | | | |
| AP Laser | Turret | S | 3 | | | | |

Fire Mods.

Smoke ○○

INFANTRY SQUAD

Active ○ ○ ○ ○ ○ ○ ○ ○

Soldiers 1 2 3 4 5 6 7 8

TVLG ○○○○ Mortars ○○ MPs: 3

Movement Points

4

Type: Commando

SMLM Missile ○○

TVLG Missile ○○○○

Vehicle Dest. Vehicle Destroyed Vehicle Dest.

| Weapon | Loc. | Dam. | Rng. | Weapon | Loc. | Dam. | Rng. |
|----------|--------|------|------|--------|------|------|------|
| 25mm | Turret | T | 6 | | | | |
| SMLM(2) | Turret | T | 10 | | | | |
| TVLG(6) | Turret | T | 6 | | | | |
| AP Laser | Turret | S | 3 | | | | |

Fire Mods.

Smoke ○○

INFANTRY SQUAD

Active ○ ○ ○ ○ ○ ○ ○ ○

Soldiers 1 2 3 4 5 6 7 8

TVLG ○○○○ Mortars ○○ MPs: 3

Movement Points

4

Type: Commando

SMLM Missile ○○

TVLG Missile ○○○○

Vehicle Dest. Vehicle Destroyed Vehicle Dest.

| Weapon | Loc. | Dam. | Rng. | Weapon | Loc. | Dam. | Rng. |
|----------|--------|------|------|--------|------|------|------|
| 25mm | Turret | T | 6 | | | | |
| SMLM(2) | Turret | T | 10 | | | | |
| TVLG(6) | Turret | T | 6 | | | | |
| AP Laser | Turret | S | 3 | | | | |

Fire Mods.

Smoke ○○

INFANTRY SQUAD

Active ○ ○ ○ ○ ○ ○ ○ ○

Soldiers 1 2 3 4 5 6 7 8

TVLG ○○○○ Mortars ○○ MPs: 3

Movement Points

4

Type: Commando

SMLM Missile ○○

TVLG Missile ○○○○

Vehicle Dest. Vehicle Destroyed Vehicle Dest.

| Weapon | Loc. | Dam. | Rng. | Weapon | Loc. | Dam. | Rng. |
|----------|--------|------|------|--------|------|------|------|
| 25mm | Turret | T | 6 | | | | |
| SMLM(2) | Turret | T | 10 | | | | |
| TVLG(6) | Turret | T | 6 | | | | |
| AP Laser | Turret | S | 3 | | | | |

Fire Mods.

Smoke ○○

INFANTRY SQUAD

Active ○ ○ ○ ○ ○ ○ ○ ○

Soldiers 1 2 3 4 5 6 7 8

TVLG ○○○○ Mortars ○○ MPs: 3

Movement Points

4