

22pts ea

Type: Skymaster

- SMLM
- Missile
- TVLG
- Missile
- HM-2
- HM-3

	TURRET ARMOR SF: 10	STERN ARMOR SF: 10	LEFT ARMOR SF: 10	FRONT ARMOR SF: 10	RIGHT ARMOR SF: 10	BOTTOM ARMOR SF: 5
1 2 3 4 5 6 7 8 9 10	1 2 3 4 5 6 7 8 9 10	1 2 3 4 5 6 7 8 9 10	1 2 3 4 5 6 7 8 9 10	1 2 3 4 5 6 7 8 9 10	1 2 3 4 5 6 7 8 9 10	1 2 3 4 5 6 7 8 9 10
S E	S E	S E	S E	S E	S E	S E
Ballistic Protection Comm Targ	Ballistic Protection			Ballistic Protection		Ballistic Protection
Gunner Turret Weapons Cmdr	Stern Shield -1/4 Thrust -1/2 Thrust -3/4 Thrust Stern Shield Infantry	Left Shield Left Vane Left Shield	Hull 1 Weapon Ammo	F.Shield Driver F.Shield	Hull 2 Weapon Ammo	Right Shield Right Vane Right Shield
Vehicle Dest.	Vehicle Destroyed					B.Shield Digging Helm Gray Drive B.Shield

Velocity Record	
0	6
1	7
2	8
3	9
4	10
5	11
Maximum Thrust	
3	

Weapon	Loc.	Dam.	Rng.	Weapon	Loc.	Dam.	Rng.	Targ Exp +1
GMDC-18	Turret	T	20	Vulcan III	Turret	S	N/A	Fire <input type="checkbox"/>
200mm	Turret	T	15	SMLM(2)	Hull 1	T	10	Mods. <input type="checkbox"/>
SMLM(2)	Turret	T	10	HM-3	Hull 1	T	S	Smoke <input type="checkbox"/>
TVLG(6)	Turret	T	6	HM-2	Hull 2	T	S	Smoke <input type="checkbox"/>

INFANTRY SQUAD									
Active	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Soldiers	1	2	3	4	5	6	7	8	
TVLG	<input type="checkbox"/>		Mortars		<input type="checkbox"/>		MPs: 3		

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S E	S E	S E	S E	S E	S E	S E
Ballistic Protection Comm Targ	Ballistic Protection			Ballistic Protection		Ballistic Protection
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