

2pts ea
Type: **Vindicta**

	TURRET ARMOR 1 2 3 4 5 6 7 8 9 10	STERN ARMOR 1 2 3 4 5 6 7 8 9 10	LEFT ARMOR 1 2 3 4 5 6 7 8 9 10	FRONT ARMOR 1 2 3 4 5 6 7 8 9 10	RIGHT ARMOR 1 2 3 4 5 6 7 8 9 10	BOTTOM ARMOR 1 2 3 4 5 6 7 8 9 10	
SMLM Missile OO							
TVLG Missile	Ballistic Protection Comm Targ	Ballistic Protection	Ballistic Protection	TS&R	TS&R	Ballistic Protection	
	Gunner Turret Weapons Cmdr	-1/4 Thrust -1/2 Thrust -3/4 Thrust Infantry	Left Vane	Hull 1 Weapon Ammo	Driver	Hull 2 Weapon Ammo	Right Vane
	Vehicle Dest.	Vehicle Destroyed				Ballistic Prot. Digging Helm Ballistic Protection	Ammo Explodes Vehicle Dest.
						Movement Points 6	

Weapon	Loc.	Dam.	Rng.	Weapon	Loc.	Dam.	Rng.	Fire Mods.	INFANTRY SQUAD								
AP Laser	Turret	S	3					<input type="checkbox"/>	Active	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
AP Laser	Turret	S	3						Soldiers	1	2	3	4	5	6	7	8
SMLM(2)	Turret	T	10					Smoke <input type="checkbox"/> <input type="checkbox"/>	TVLG	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Mortars	<input type="checkbox"/> <input type="checkbox"/>	MPs:3				

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AP Laser	Turret	S	3					<input type="checkbox"/>	Active	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
AP Laser	Turret	S	3						Soldiers	1	2	3	4	5	6	7	8
SMLM(2)	Turret	T	10					Smoke <input type="checkbox"/> <input type="checkbox"/>	TVLG	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Mortars	<input type="checkbox"/> <input type="checkbox"/>	MPs:3				

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AP Laser	Turret	S	3					<input type="checkbox"/>	Active	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
AP Laser	Turret	S	3						Soldiers	1	2	3	4	5	6	7	8
SMLM(2)	Turret	T	10					Smoke <input type="checkbox"/> <input type="checkbox"/>	TVLG	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Mortars	<input type="checkbox"/> <input type="checkbox"/>	MPs:3				