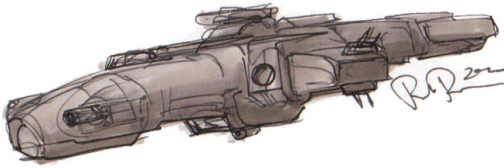




BE Otani-Class Destroyer Leader



SPECS

Class: Capital Ship
 In Service: 4992
 Point Value: 110
 Ramming Factor: 130
 Jump Delay: N/A

MANEUVERING

Turn Cost: 2/3 Speed
 Turn Delay: 3/4 Speed
 Accel/Decel Cost: 3 Thrust
 Pivot Cost: 2+2 Thrust
 Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 13
 Stb/Port Defense: 15
 Engine Efficiency: 4/1
 Extra Power: +0
 Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	3	3	4	5	6	6	7	8	9	9

Version 1.0: 2E/Fate

HANGAR

0 Fighters
 2 Shuttles: Thrust: 4
 Armor: 0 Defense: 12/13



CLASS SPECS

Number in Class: 4
 Manufacturer:
*Otani-Kellar Yards,
 Subee Orbit*

WEAPON DATA

Autocannon

Class: Projectile
 Modes: Raking (5)
 Damage: 2d6+8
 Range Penalty: -1 per hex
 Fire Control: +2/+0/-1
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

Gatling Cannon

Class: Projectile
 Modes: Raking (2)
 Damage: 2d3+2
 Range Penalty: -3 per hex
 Fire Control: +4/+4/+4
 Intercept Rating: -2
 (vs Ballistic only)
 Rate of Fire: 1 per turn

Torpedo Tube

Class: Ballistic (Torpedo)
 Modes: Standard
 Damage: 11
 Range Penalty: None
 Maximum Range: 20 hexes
 Fire Control: +2/+0/--
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

Light Pulsar Cannon

Class: Projectile
 Modes: Pulse
 Damage: 4 1d3 Times
 Maximum Pulses: 3
 Grouping Range: +1 per 6
 Range Penalty: -2 per hex
 Fire Control: +1/+1/+2
 Intercept Rating: -1
 Rate of Fire: 1 per turn

FORWARD HITS

- 1-4: Retro Thrust
- 5-8: Autocannon
- 9-18: Forward Structure
- 19-20: PRIMARY Hit

SIDE HITS

- 1-4: Port/Stb Thrust
- 5-6: Torpedo Tube
- 7-8: Gatling Cannon
- 9-18: Port/Stb Structure
- 19-20: PRIMARY Hit

AFT HITS

- 1-5: Main Thrust
- 6-7: Aft Engine
- 8-9: Autocannon
- 10-18: Aft Structure
- 19-20: PRIMARY Hit

PRIMARY HITS

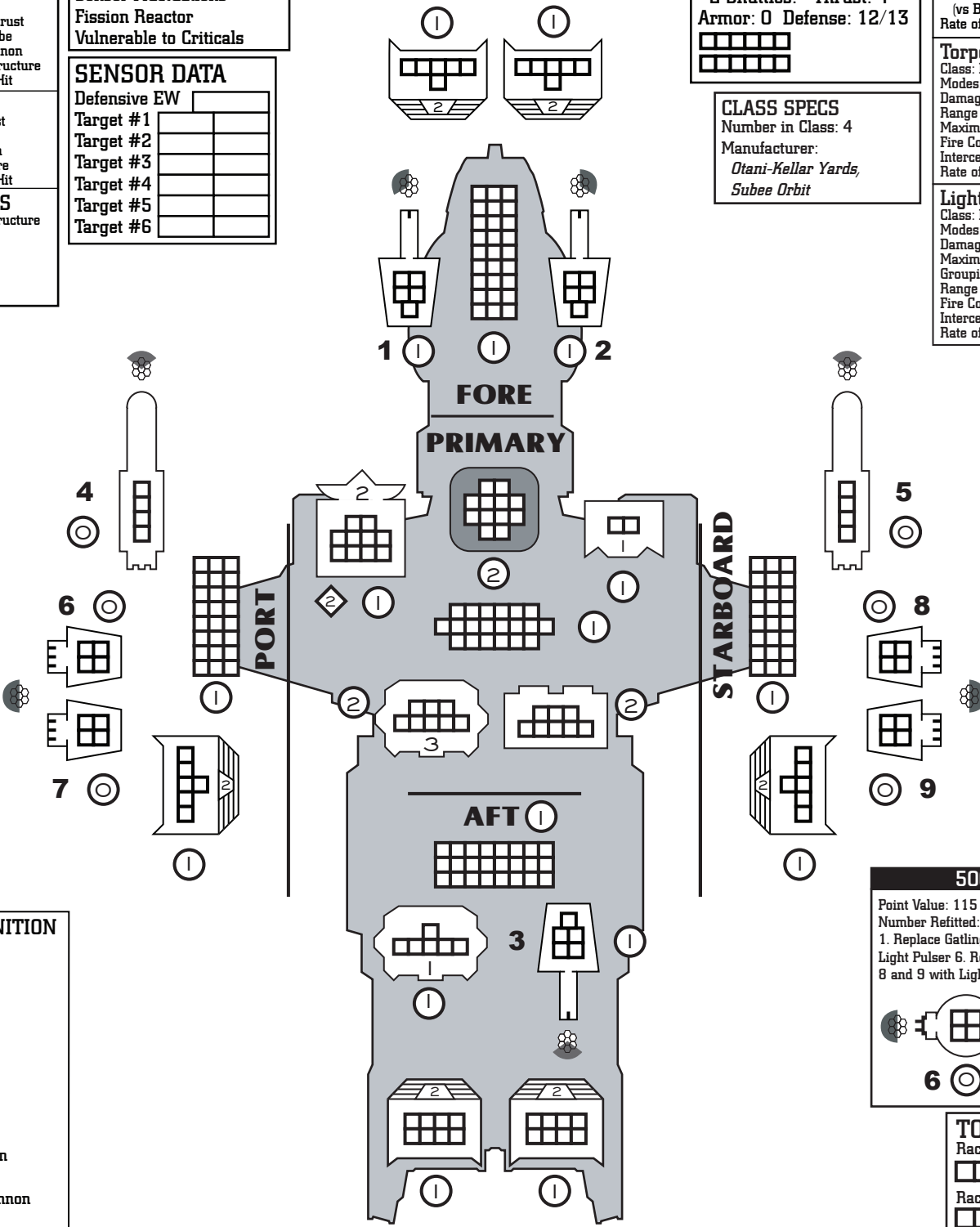
- 1-11: Primary Structure
- 12-13: Sensors
- 14-15: Engine
- 16: Hangar
- 18-19: Reactor
- 20: C & C

SPECIAL NOTES

Ammo Storage Level 1
 Antiquated Sensors
 Sensor Fluctuations
 Fission Reactor
 Vulnerable to Criticals

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

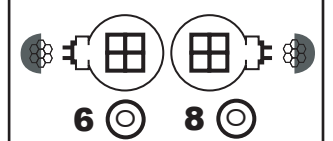


ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Autocannon
- Gatling Cannon
- Torpedo Tube
- Light Pulsar Cannon

5002 Refit

Point Value: 115
 Number Refitted: 4
 1. Replace Gatling Cannons 6 and 7 with Light Pulsar 6. Replace Gatling Cannons 8 and 9 with Light Pulsar 8



TORPEDOS

