New Carrafore Federation

NCF Hammerhead-Class Guided Missiles

BABYLON 5 WARS 2ND EDITION

SPECS
Class: Medium Fighter
In Service: ????
Point Value: ?? each
Ramming Factor: 30
Jinking Limit: 4 Lvls

MANEUVERING
Turn Cost: 1/3 Speed
Turn Delay: 0
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS
Fwd/Aft Defense: 5
Stb/Port Defense: 6
Free Thrust: 6
Offensive Bonus: n/a
Initiative Bonus: +6

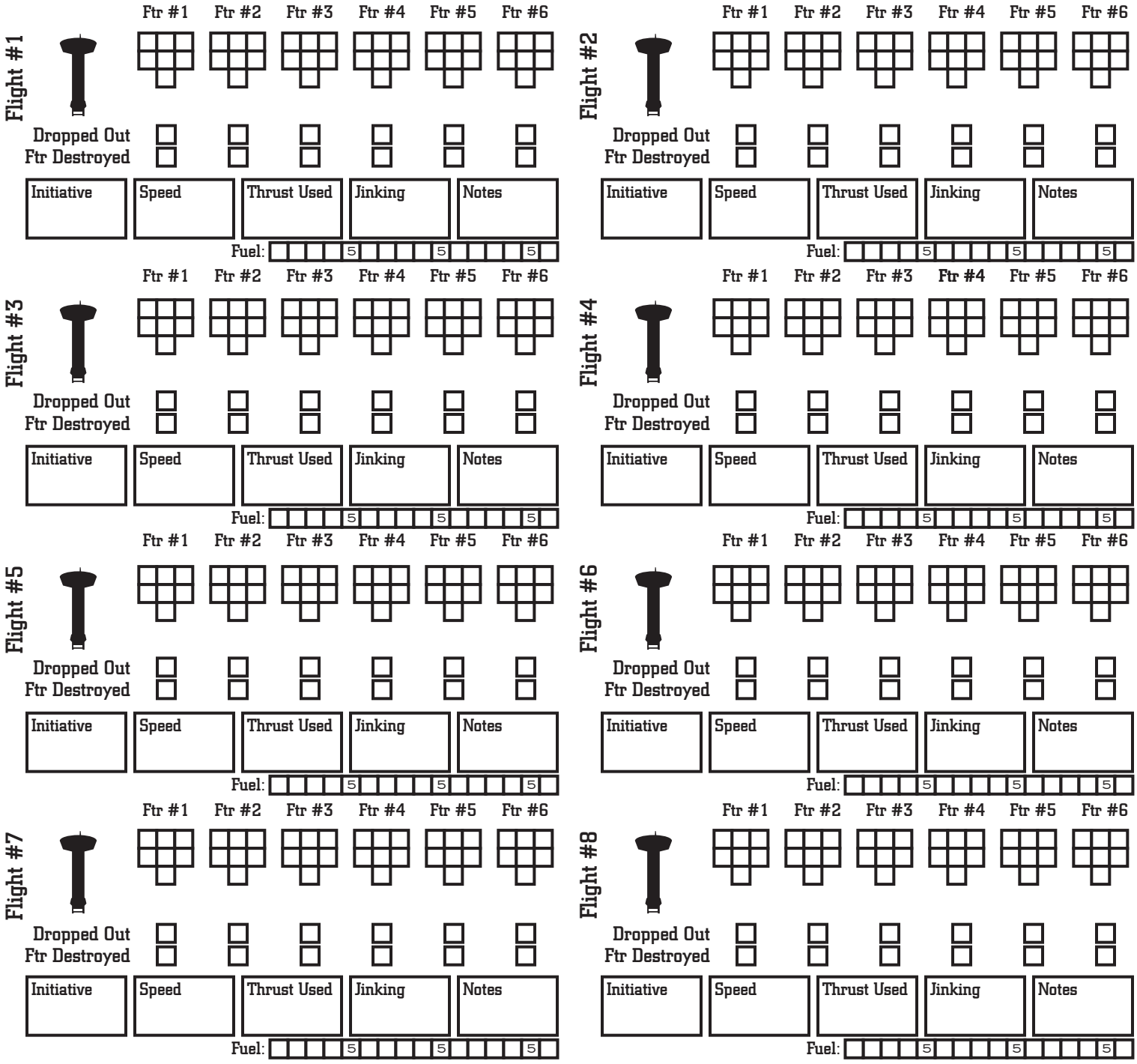
UNCONTROLLED PENALTIES
-3 to Initiative Bonus
May only use half of free thrust for acceleration or deceleration
Ram Attempt Penalty of -1 per hex

SPECIAL NOTES
Hunter Killer (No weapons)
May not use Ramming Prow enhancement
Ram Attempt Penalty of -2 per 3 hexes travelled during ram attempt
Limited Thrust Points Available (see Track)

ARMOR

Ramming Attempt Modifiers
+4 if target is ship
+6 if target is of enormous size
+1 if target is moving speed 4 or 5
+2 if target is moving speed 2 or 3
+3 if target is moving speed 1
+5 if target is not moving
-1 for each 5 points of speed the target is moving in excess of 5
-1 per level of jinking by the target or the ramming unit

Ramming Results
1-6: 25% of Ramming Value
7-12: 50% of Ramming Value
13-16: 75% of Ramming Value
17+: 100% of Ramming Value



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