Counter: Name: **New Carrafore Federation** Kumiho-Class Destrou **SPECS** MANEUVERING COMBAT STATS Class: HCV Turn Cost: 1x Speed Fwd/Aft Defense: 14 In Service: ???? Turn Delay: 3/4 Speed Stb/Port Defense: 15 Accel/Decel Cost: 3 Thrust Engine Efficiency: 4/1 Point Value: Ramming Factor: 90 Extra Power: +0 Pivot Cost: 3+3 Thrust Jump Delay: N/A Roll Cost: 3+2 Thrust Initiative Bonus: +6 Speed 10 11 75 Turn Cost 11 75 70 Turn Delay **FORWARD HITS SPECIAL NOTES** Retro Thrust Bolt Cannon Version 1.0: 2E/Fate **MAIN HANGAR** Ammo Storage Level 2 8-9: Gatling Cannon 10-18: Forward Structure 19-20: PRIMARY Hit Antiquated Sensors **6** Fighters **Fission Reactor** 1 Shuttle: Thrust: 3 **AFT HITS** Armor: O Defense: 11/14 **SENSOR DATA** Main Thrust 8 Gatling Cannon Defensive EW | 10-18: Aft Structure 19-20: PRIMARY Hit Target #1 **CLASS SPECS** PRIMARY HITS Target #2 Number in Class: ?? Target #3 Primary Structure Lt Bolt Cannon Manufacturer: Target #4 Undecided at this time, Port/Stbd Thrust 12-13: Someplace exciting Target #5 Sensors 15-16: Engine 17-18: Hangar Out of Service: ??? Target #6 19: 20: Reactor C & C 00 3 2 2 2 **FORWARD** PRIMARY 3 (2) 6 (3) **PORT STARBOARD** 2 (2) AFT ICON RECOGNITION 2 Thruster C & C Sensors Engine Reactor 2 Hangar **Bolt Cannon** Light Bolt Cannon **Gatling Cannon**



2ND EDITION

WEAPON DATA

Bolt Cannon Class: Projectile Modes: Standard Damage: 12
Range Penalty: -1 per hex
Fire Control: +1/+1/-2

Intercept Rating: n/a Rate of Fire: 1 per 3 turns Light Bolt Cannon

Class: Projectile Modes: Standard Damage: 8
Range Penalty: -2 per hex
Fire Control: +1/+0/+2
Intercept Rating: -1
Rate of Fire: 1 per 2 turns

Gatling Cannon

Class: Projectile
Modes: Raking (2)
Damage: 2d3+2
Range Penalty: -3 per hex
Fire Control: +4/+4/+4
Intercept Rating: -2 (vs Ballistic only) Rate of Fire: 1 per turn