



NCF Sedna-Class Destroyer

SPECS

Class: HCV
 In Service: ????
 Point Value:
 Ramming Factor: 90
 Jump Delay: N/A

MANEUVERING

Turn Cost: 1x Speed
 Turn Delay: 3/4 Speed
 Accel/Decel Cost: 4 Thrust
 Pivot Cost: 2+2 Thrust
 Roll Cost: 2+1 Thrust

COMBAT STATS

Fwd/Aft Defense: 14
 Stb/Port Defense: 15
 Engine Efficiency: 5/1
 Extra Power: +0
 Initiative Bonus: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	3	4	5	6	6	7	8	9	9

Version 1.0: 2E/Fate

FORWARD HITS

- 1-4: Retro Thrust
- 5-7: Lt Chemical Laser
- 8-10: Lt Bolt Cannon
- 11-18: Forward Structure
- 19-20: PRIMARY Hit

AFT HITS

- 1-6: Main Thrust
- 7-8: Lt Bolt Cannon
- 9-18: Aft Structure
- 19-20: PRIMARY Hit

PRIMARY HITS

- 1-9: Primary Structure
- 10-11: Swarm Launcher
- 11-13: Port/Stbd Thrust
- 14-15: Sensors
- 16-17: Engine
- 18-19: Reactor
- 20: C & C

SPECIAL NOTES

Ammo Storage Level 1
 Antiquated Sensors
 Fission Reactor

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

MAIN HANGAR

2 Shuttles (On Rail):
 Thrust: 3 Armor: 0
 Defense: 11/14

CLASS SPECS

Number in Class: ??
 Manufacturer:
*Undecided at this time,
 Someplace exciting
 Out of Service: ???*

WEAPON DATA

Light Chemical Laser
 Class: Laser
 Modes: Raking (8)
 Damage: 2d10+2
 Range Penalty: -1 per hex
 Fire Control: +1/+1/-1
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

Light Bolt Cannon

Class: Projectile
 Modes: Standard
 Damage: 8
 Range Penalty: -2 per hex
 Fire Control: +1/+0/+2
 Intercept Rating: -1
 Rate of Fire: 1 per 2 turns

Light Torpedo Tube

Class: Ballistic (Torpedo)
 Modes: Standard
 Damage: 7
 Range Penalty: None
 Maximum Range: 25 hexes
 Fire Control: +2/+1/--
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

Swarm Launcher

Class: Ballistic (Missile)
 Missiles: 25
 Range Penalty: None
 Fire Control: +0/+0/+0
 Rate of Fire: 5 per turn

Swarm Missile

Mode: Standard
 Damage: 3
 Launch Range: 8 hexes
 Maximum Range: 24 hexes
 Fire Control: +0/+0/+0
 Intercept Rating: -1
Note: Missiles have 1 DEW

MISSILES

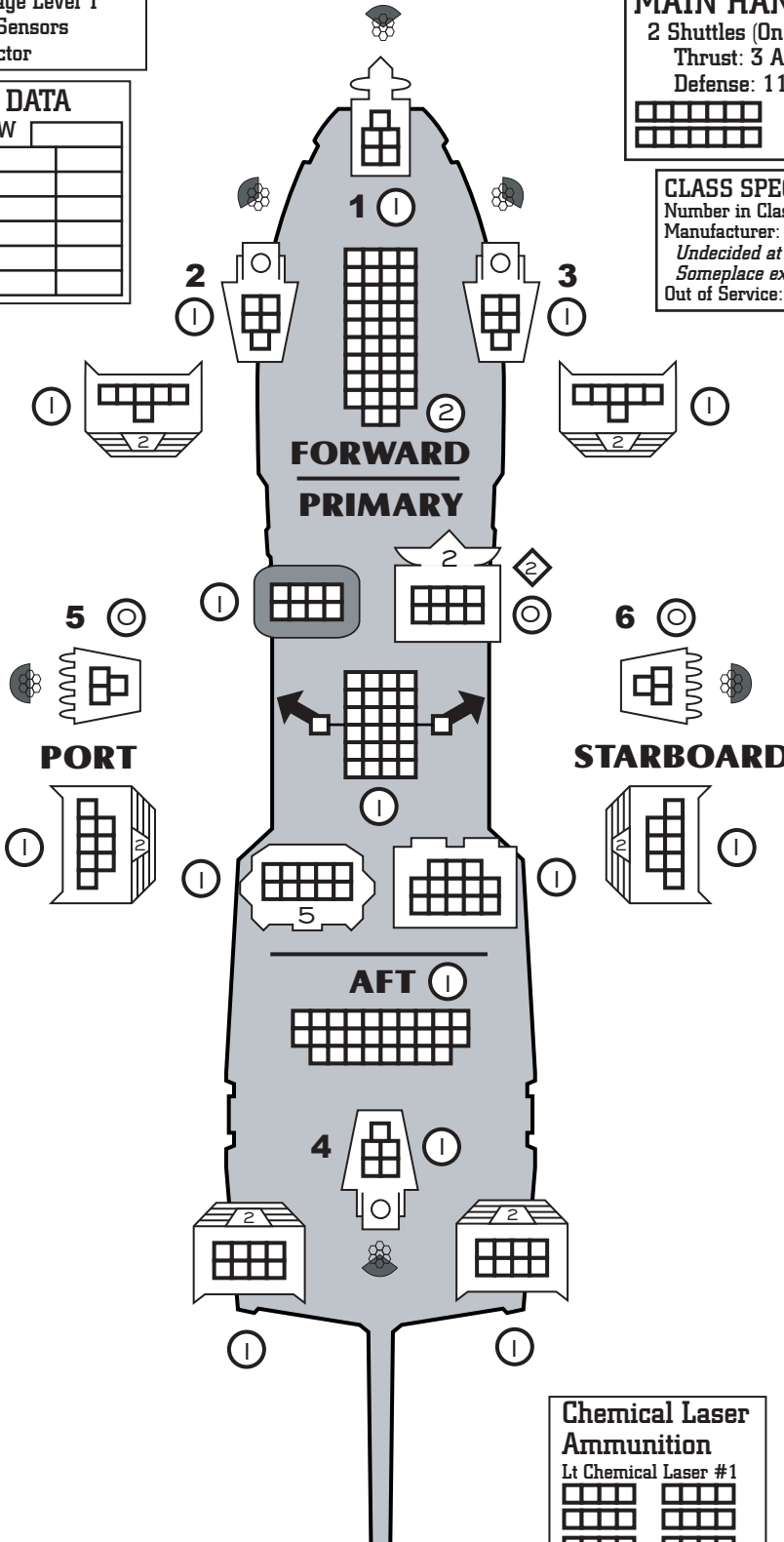
Rack #5							
Rack #6							

TORPEDOS

Rack #1				
Rack #7				

ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Lt Chemical Laser
- Light Bolt Cannon
- Light Torpedo Tube
- Swarm Launcher



Chemical Laser Ammunition

Lt Chemical Laser #1	

Original XXXX Model

Type 1 Sedna-Class Destroyer
 Point Value: ?? each
 Faction: New Carrafore Federation
 Number in Class: Varies by date
 Out of Service: ????
 1. Replace Light Chemical Laser 1 with Light Torpedo Tubes 1 and 7.

