Name: _____ Counter: _____

BABYLON 5 WARS
2ND EDITION

Civilian Stellar Conveyor

SPECS
Class: Capital Ship
In Service: ?
Point Value: ?
Ramming Factor: 200
Jump Delay: N/A

MANEUVERING
Turn Cost: 2x Speed
Turn Delay: 3/2 Speed
Accel/Decel Cost: 5 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS
Fwd/Aft Defense: 15
Stb/Port Defense: 17
Engine Efficiency: 6/1
Extra Power: +0
Initiative Penalty: -4

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	2	4	6	8	10	12	14	16	18	20	22	24
Turn Delay	2	3	5	6	8	9	11	12	14	15	17	18

Version 2024/1: Fate

WEAPON DATA
Rotary Cannon
Class: Projectile
Modes: Raking (2)
Damage: 1d3+2
Range Penalty: -3 per hex
Fire Control: +2/+2/+2
Intercept Rating: -1
  (vs Ballistic only)
Rate of Fire: 2 per turn

FORWARD HITS
1-4:	Retro Thrust
5-6:	Sensors
7-9:	LCV Rails
10-18:	Forward Structure
19-20:	PRIMARY Hit

SIDE HITS
1-5:	Port/Stbd Thrust
6-7:	Rotary Cannon
8-10:	LCV Rails
11-18:	Port/Stbd Structure
19-20:	PRIMARY Hit

AFT HITS
1-7:	Main Thrust
8-9:	Aft Engine
10-18:	Aft Structure
19-20:	PRIMARY Hit

PRIMARY HITS
1-10:	Primary Structure
11-13:	Passenger Quarters
14-16:	Engine
17-18:	Hangar
19:	Reactor
20:	C & C

SPECIAL NOTES
Ammo Storage Level 2
Antiquated Sensors
Fission Reactor

SENSOR DATA
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

HANGAR
0 Fighters
4 Shuttles:
Thrust: 2 Armor: 0
Defense: 10/11

FORWARD
PRIMARY
PORT
STARBOARD
1
2
AFT
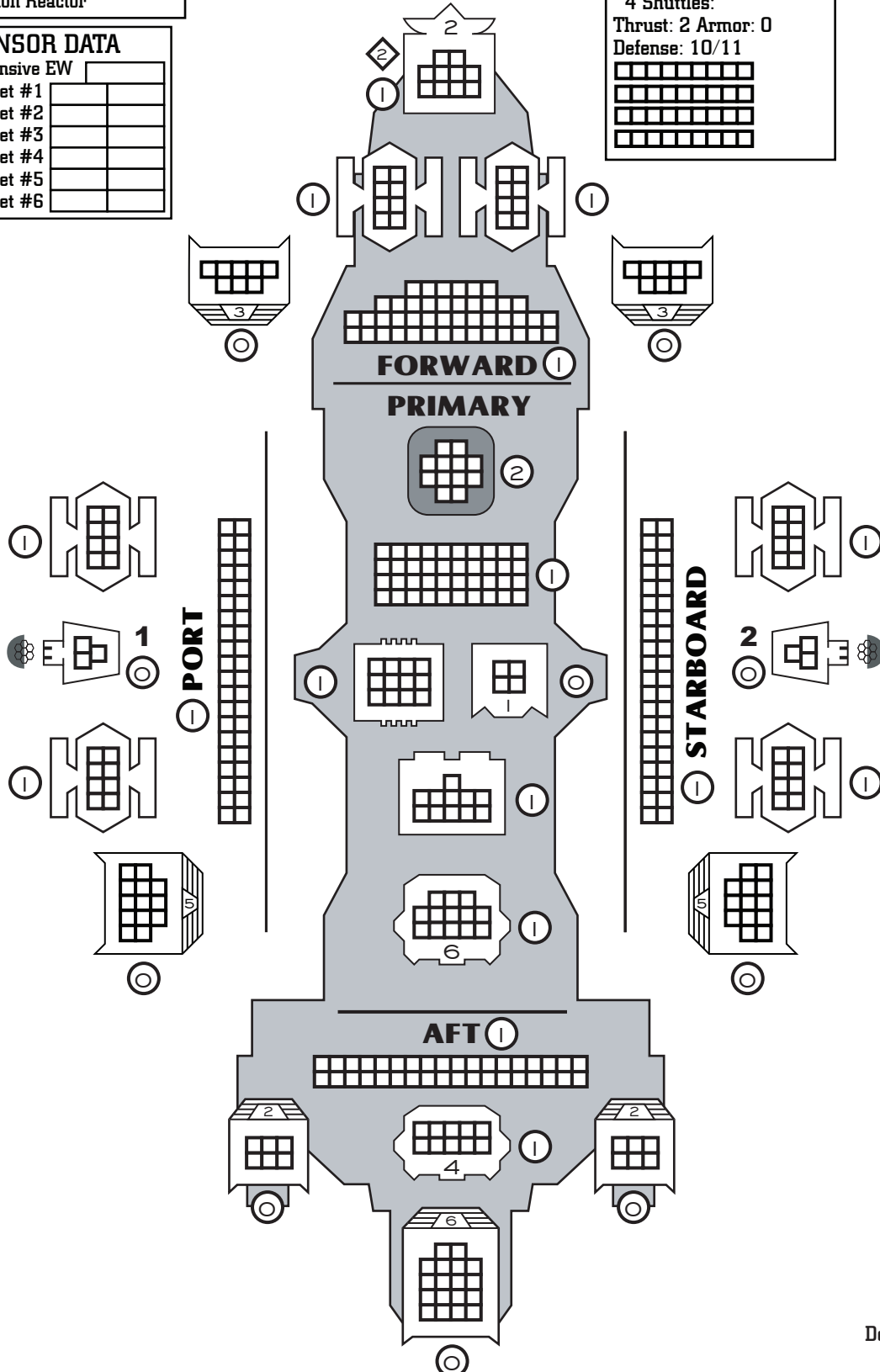
ICON RECOGNITION
- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Passenger Quarters
- LCV Rail
- Rotary Cannon

Designed by Paul Brown
pbcbrown@shaw.ca