

SE Jida-Class Torpedo frigate

SPECS

Class: Medium Ship
 In Service: ????
 Point Value:
 Ramming Factor: 30
 Jump Delay: N/A

MANEUVERING

Turn Cost: 1/2 Speed
 Turn Delay: 1/2 Speed
 Accel/Decel Cost: 2 Thrust
 Pivot Cost: 2+2 Thrust
 Roll Cost: 2+1 Thrust

COMBAT STATS

Fwd/Aft Defense: 12
 Stb/Port Defense: 13
 Engine Efficiency: 4/1
 Extra Power: +0
 Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

Version 1.0: 2E/Fate

WEAPON DATA

Torpedo Tube
 Class: Ballistic (Torpedo)
 Modes: Standard
 Damage: 11
 Range Penalty: None
 Maximum Range: 20 hexes
 Fire Control: +2/+0/--
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

Light Torpedo Tube
 Class: Ballistic (Torpedo)
 Modes: Standard
 Damage: 7
 Range Penalty: None
 Maximum Range: 25 hexes
 Fire Control: +2/+1/--
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

Gatling Cannon
 Class: Projectile
 Modes: Raking (2)
 Damage: 2d3+2
 Range Penalty: -3 per hex
 Fire Control: +4/+4/+4
 Intercept Rating: -2
 (vs Ballistic only)
 Rate of Fire: 1 per turn

HANGAR

0 Fighters
 1 Shuttle (On Rail):
 Thrust: 3 Armor: 0
 Defense: 11/12

CLASS SPECS

Number in Class: ??
 Manufacturer:
*Undecided at this time,
 Someplace exciting*
 Out of Service: ???

FORWARD HITS

1-4: Retro Thrust
 5-8: Torpedo Tube
 9-10: Gatling Cannon
 11-17: Structure
 18-20: PRIMARY Hit

AFT HITS

1-5: Main Thrust
 6-7: Engine
 8-10: Light Torpedo Tube
 11-17: Structure
 18-20: PRIMARY Hit

PRIMARY HITS

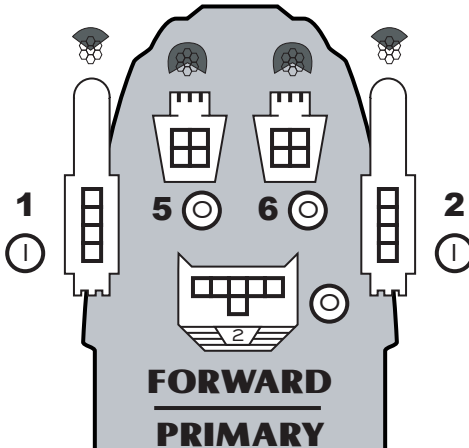
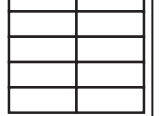
1-10: Port/Stbd Thrust
 11-14: Sensors
 15-17: Reactor
 18-20: C & C

SPECIAL NOTES

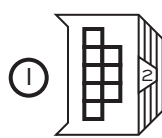
Ammo Storage Level 1
 Antiquated Sensors
 Fission Reactor

SENSOR DATA

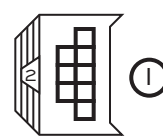
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	



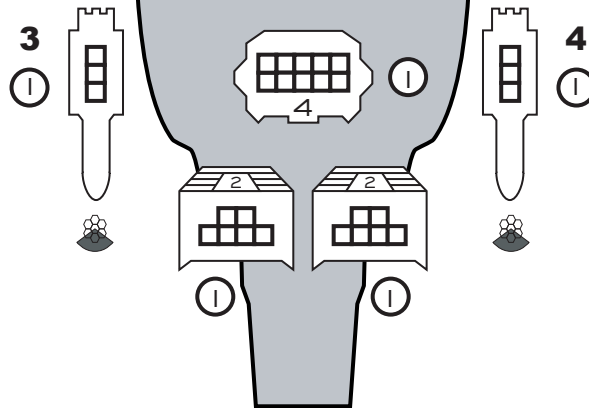
PORT



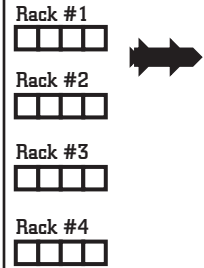
STARBOARD



AFT



TORPEDOS



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Torpedo Tube
- Light Torpedo Tube
- Gatling Cannon