

Ro'Lasha Variant (Rare)

Name: _____ Counter: _____



2ND EDITION

Tolkid Ro'Torrek Dreadnought

SPECS

Class: Capital Ship
In Service: 1516
Point Value: 285
Ramming Factor: 260
Jump Delay: N/A

MANEUVERING

Turn Cost: 3/2 Speed
Turn Delay: 3/2 Speed
Accel/Decel Cost: 4 Thrust
Pivot Cost: 4+4 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 17
Stb/Port Defense: 18
Engine Efficiency: 6/1
Extra Power: +0
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	2	3	5	6	8	9	11	12	14	15	17	18
Turn Delay	2	3	5	6	8	9	11	12	14	15	17	18

Version 1.0: 2E/Fate

WEAPON DATA

Hvy Repeating Cannon
Class: Projectile
Modes: Pulse
Damage: 1d10+5 2 Times
Maximum Pulses: 3
Grouping Range: +1 per 3
Range Penalty: -1 per 2 hexes
Fire Control: +2/+0/-4
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Grape Gun
Class: Projectile
Modes: Flash
Damage: 2d3+4
Range Penalty: -2 per hex
Fire Control: +1/+2/+3
Intercept Rating: -3
(vs Ballistic only)
Rate of Fire: 1 per turn

HANGAR

0 Fighters
4 Shuttles:
Thrust: 2 Armor: 0
Defense: 13/13

FORWARD HITS	1-4: Retro Thrust 5-6: Fuel Cell 7-11: Hvy Repeat Cannon 12-18: Forward Structure 19-20: PRIMARY Hit
SIDE HITS	1-4: Port/Stb Thrust 5-6: Fuel Cell 7-9: Hvy Repeat Cannon 10: Grape Gun 11-18: Port/Stb Structure 19-20: PRIMARY Hit
AFT HITS	1-7: Main Thrust 8: Fuel Cell 9-12: Hvy Repeat Cannon 13-18: Aft Structure 19-20: PRIMARY Hit
PRIMARY HITS	1-9: Primary Structure 10-12: Sensors 13-15: Engine 16-17: Hangar 18-19: Fuel Cell 20: C & C

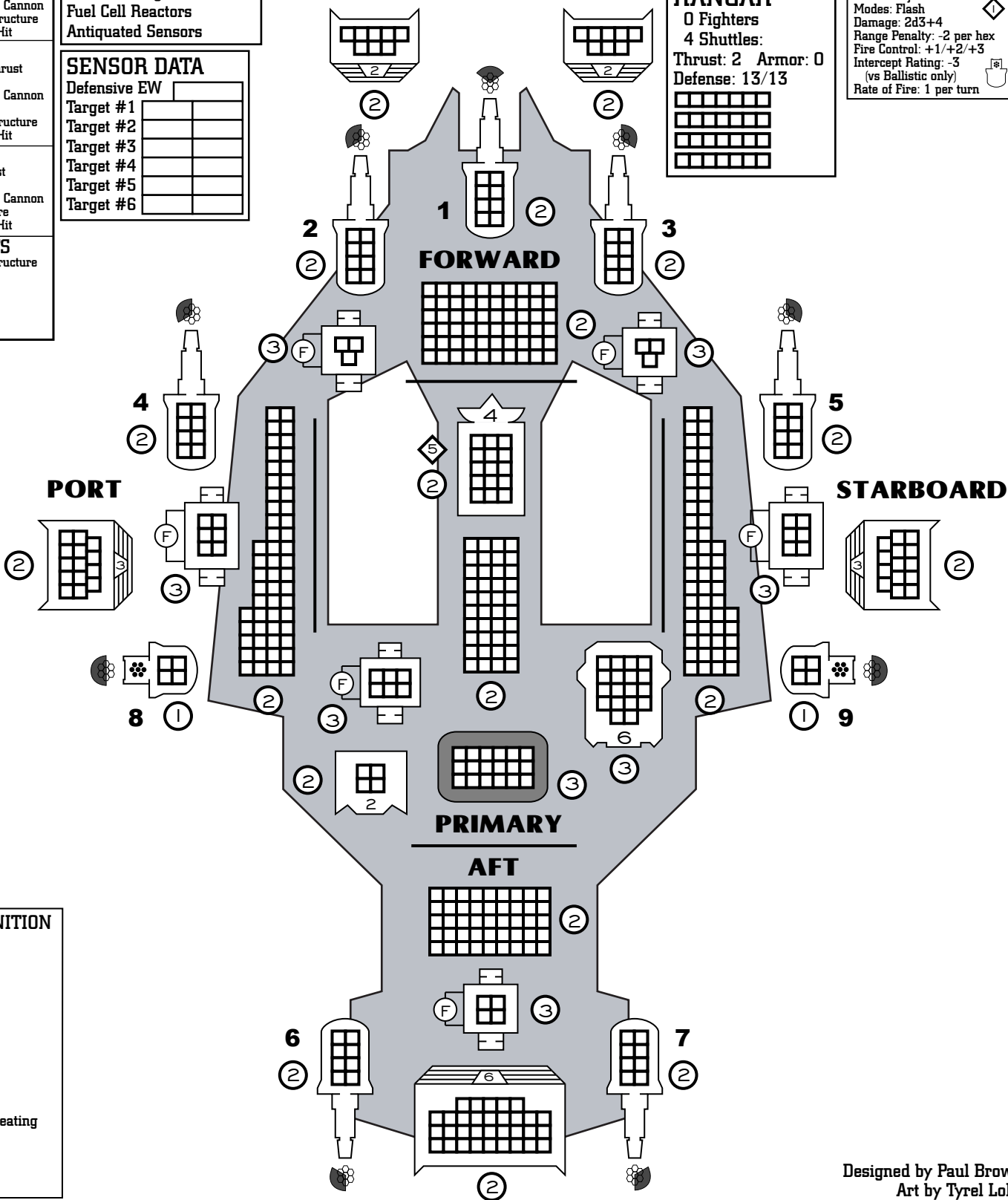
SPECIAL NOTES

Ammo Storage Level 3
Fuel Cell Reactors
Antiquated Sensors

SENSOR DATA

Defensive EW

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Fuel Cell
- Hangar
- Heavy Repeating Cannon
- Grape Gun