

Tolkid Tolana Destroyer

SPECS

Class: Hvy Combat Vsl
In Service: 1458
Point Value: 100
Ramming Factor: 60
Jump Delay: N/A

MANEUVERING

Turn Cost: 1/2 Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 3+2 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 12
Stb/Port Defense: 13
Engine Efficiency: 5/1
Extra Power: +0
Initiative Bonus: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

WEAPON DATA

Rifled Cannon

Class: Projectile
Modes: Standard
Damage: 1d5+6
Range Penalty: -3 per 2 hexes
Fire Control: +1/-1/-3
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Rotary Cannon

Class: Projectile
Modes: Raking (2)
Damage: 1d3+2
Range Penalty: -3 per hex
Fire Control: +3/+3/+3
Intercept Rating: -1
(vs Ballistic only)
Rate of Fire: 1 per turn

FORWARD HITS

1-4: Retro Thrust
5-7: Fuel Cell
8-11: Rifled Cannon
12-18: Forward Structure
19-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7-9: Rifled Cannon
10-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-8: Primary Structure
9-11: Port/Stb Thrust
12-13: Rotary Cannon
14-15: Sensors
16-17: Engine
18: Hangar
19: Fuel Cell
20: C & C

SPECIAL NOTES

Ammo Storage Level 1
Fuel Cell Reactors
Antiquated Sensors
Unreliable Ship:
Vulnerable to Criticals

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

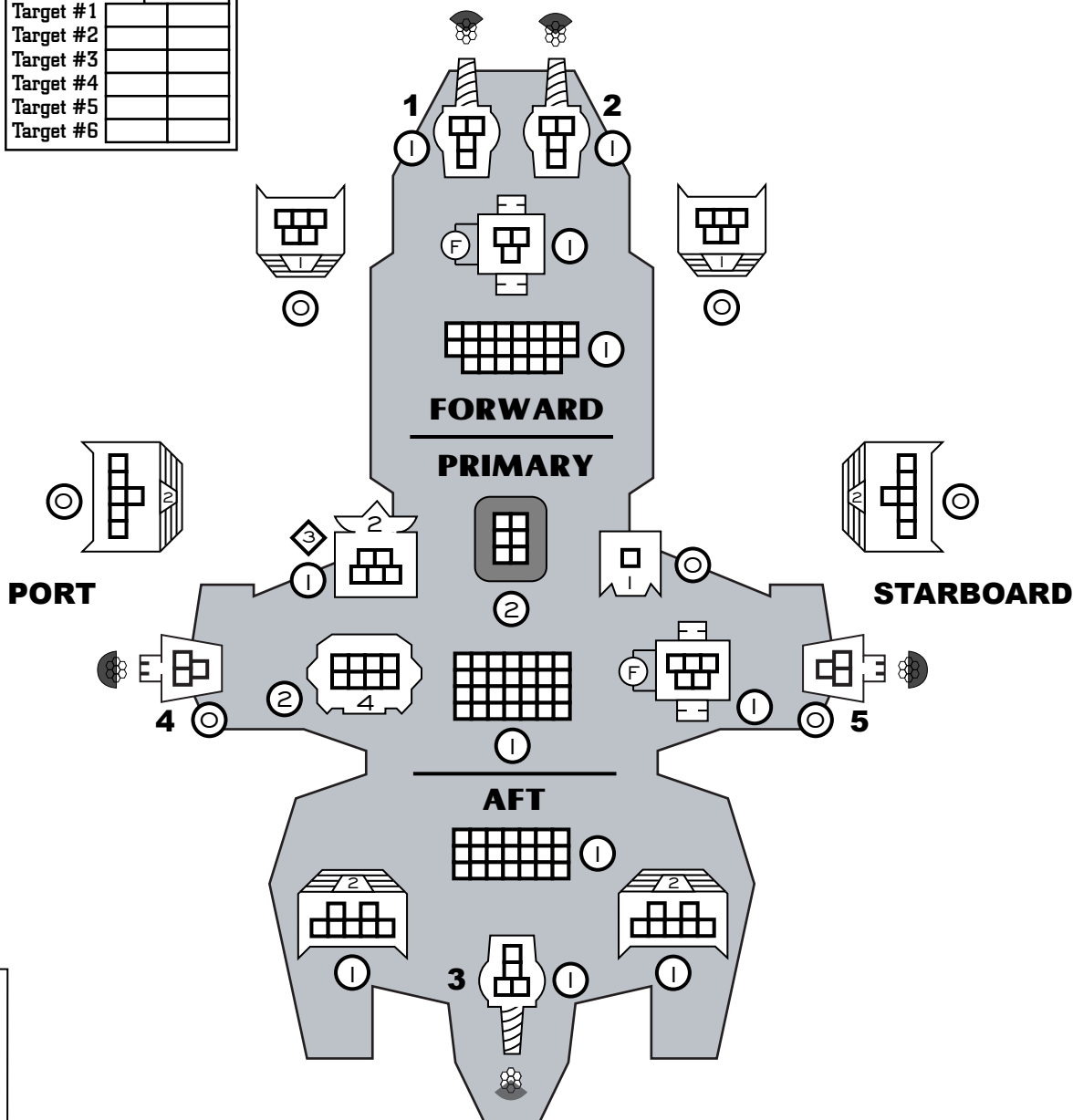
Target #4

Target #5

Target #6

HANGAR

0 Fighters
1 Shuttle: Thrust: 2
Armor: 0 Defense: 13/13
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ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Fuel Cell
- Hangar
- Rifled Cannon
- Rotary Cannon