

FVR Dupre Battleship

SPECS

Class: Capital Ship
In Service: ?
Point Value: 500
Ramming Factor: 280
Jump Delay: N/A

MANEUVERING

Turn Cost: 2x Speed
Turn Delay: 3/2 Speed
Accel/Decel Cost: 5 Thrust
Pivot Cost: 4+4 Thrust
Roll Cost: 3+3 Thrust

COMBAT STATS

Fwd/Aft Defense: 15
Stb/Port Defense: 18
Engine Efficiency: 6/1
Extra Power: +0
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	2	4	6	8	10	12	14	16	18	20	22	24
Turn Delay	2	3	5	6	8	9	11	12	14	15	17	18

Version 2024/3: Fate

WEAPON DATA**Heavy Bolt Cannon**

Class: Projectile
Modes: Standard
Damage: 20
Range Penalty: -1 per 3 hexes
Fire Control: +2/+0/-5
Intercept Rating: n/a
Rate of Fire: 1 per 4 turns

Bolt Cannon

Class: Projectile
Modes: Standard
Damage: 15
Range Penalty: -1 per 2 hexes
Fire Control: +1/+1/-2
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Gatling Cannon

Class: Projectile
Modes: Raking (2)
Damage: 1d3+3
Range Penalty: -3 per hex
Fire Control: +2/+2/+3
Intercept Rating: -2
(vs Ballistic only)
Rate of Fire: 2 per turn

Heavy Torpedo

Class: Ballistic (Torpedo)
Modes: Standard
Damage: 18
Range Penalty: None
Maximum Range: 20 hexes
Fire Control: +2/-1/-
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

FORWARD HITS

1-4: Retro Thrust
5-9: Heavy Bolt Cannon
10-18: Forward Structure
19-20: PRIMARY Hit

SIDE HITS

1-5: Port/Stbd Thrust
6-7: Bolt Cannon
8-10: Heavy Torpedo
11-18: Port/Stbd Structure
19-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7: Aegis Sensor Pod
8-10: Gatling Cannon
11-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-10: Primary Structure
11-13: Sensors
14-16: Engine
17: Hangar
18-19: Reactor
20: C & C

SPECIAL NOTES

Ammo Storage Level 3
Antiquated Sensors
Fission Reactor

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

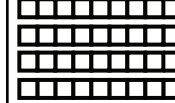
Target #6

HANGAR

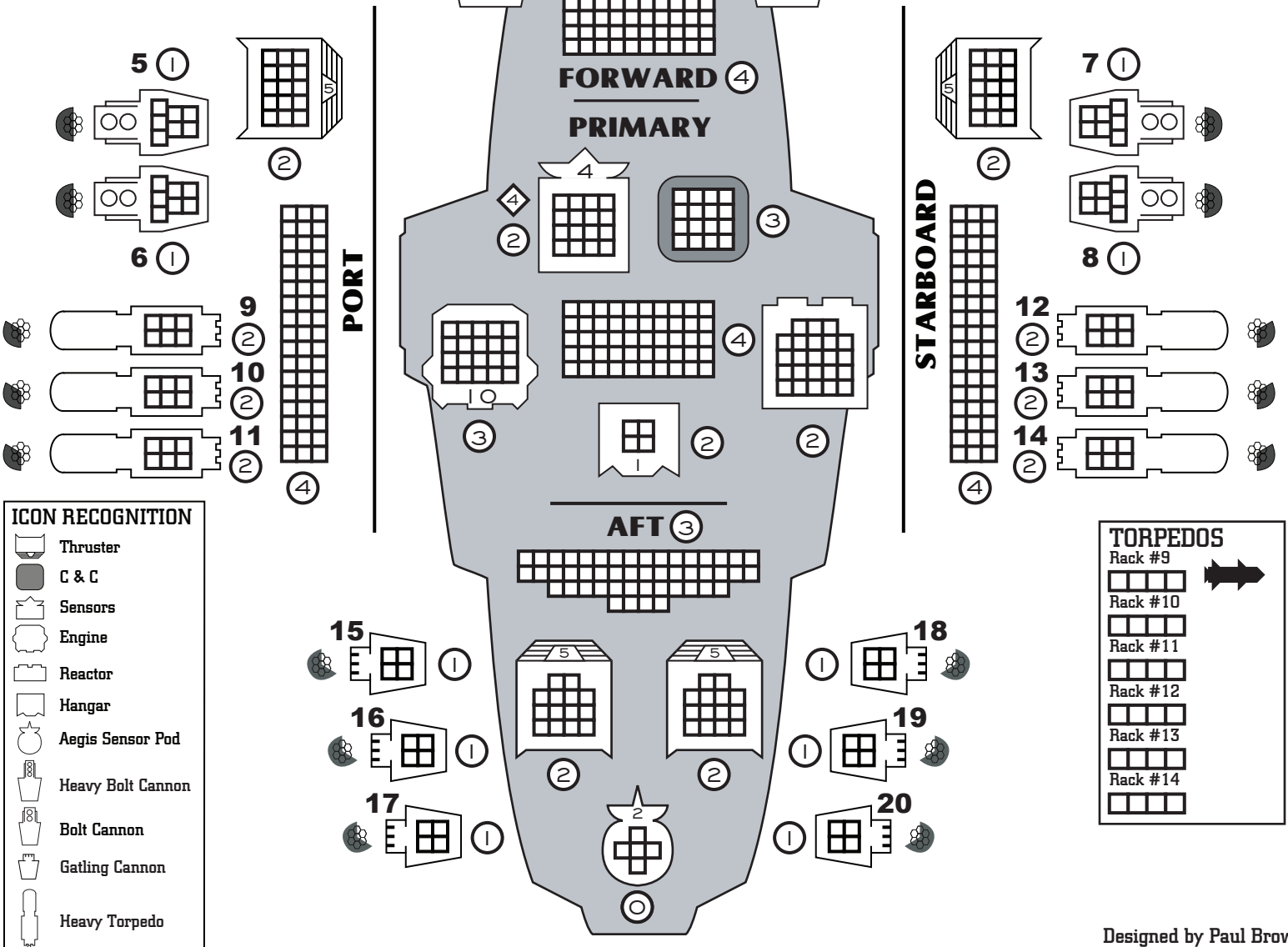
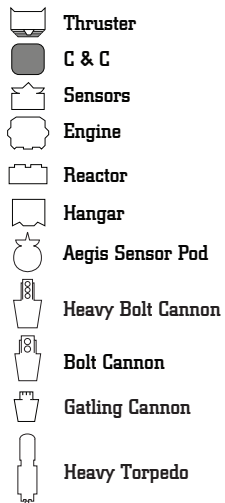
0 Fighters

4 Shuttles: Thrust: 3

Armor: 1 Defense: 12/14

**Aegis Sensor Pod**

Provides displayed amount of bonus CCEW each turn (no other EW types can be used). These pods cannot be improved, nor can their sensor values be increased. Cannot combine with any other EW or sensor pods.

**ICON RECOGNITION****TORPEDOS**

Rack #9

Rack #10

Rack #11

Rack #12

Rack #13

Rack #14

Rack #15

Rack #16

Rack #17

Rack #18

Rack #19

Rack #20