Free Vathian Republic Name: _____ Counter: _____

FVR Gringolet Transport

BABYLON 5 WARS 2ND EDITION

SPECS
Class: Hvy Combat Vsl
In Service: ?
Point Value: ?
Ramming Factor: 100
Jump Delay: N/A

MANEUVERING
Turn Cost: 1x Speed
Turn Delay: 2/3 Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS
Fwd/Aft Defense: 14
Stb/Port Defense: 14
Engine Efficiency: 6/1
Extra Power: +0
Initiative Bonus: +2

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

Version 2024/1: Fate

WEAPON DATA

Gatling Cannon
Class: Projectile
Modes: Raking (2)
Damage: 1d3+3
Range Penalty: -3 per hex
Fire Control: +2/+2/+3
Intercept Rating: -2 (vs Ballistic only)
Rate of Fire: 2 per turn

Swarm Launcher
Class: Ballistic (Missile)
Missiles: 25
Range Penalty: None
Fire Control: +0/+0/+0
Rate of Fire: up to 5 per turn

Swarm Missile
Mode: Standard
Damage: 3
Launch Range: 8 hexes
Maximum Range: 24 hexes
Fire Control: +0/+0/+0
Intercept Rating: -1 (vs Ballistic only)

FORWARD HITS
1-3: Retro Thrust
4-5: LCV Rail
6-10: Cargo Pods
11-18: Forward Structure
19-20: PRIMARY Hit

AFT HITS
1-7: Main Thrust
8-18: Aft Structure
19-20: PRIMARY Hit

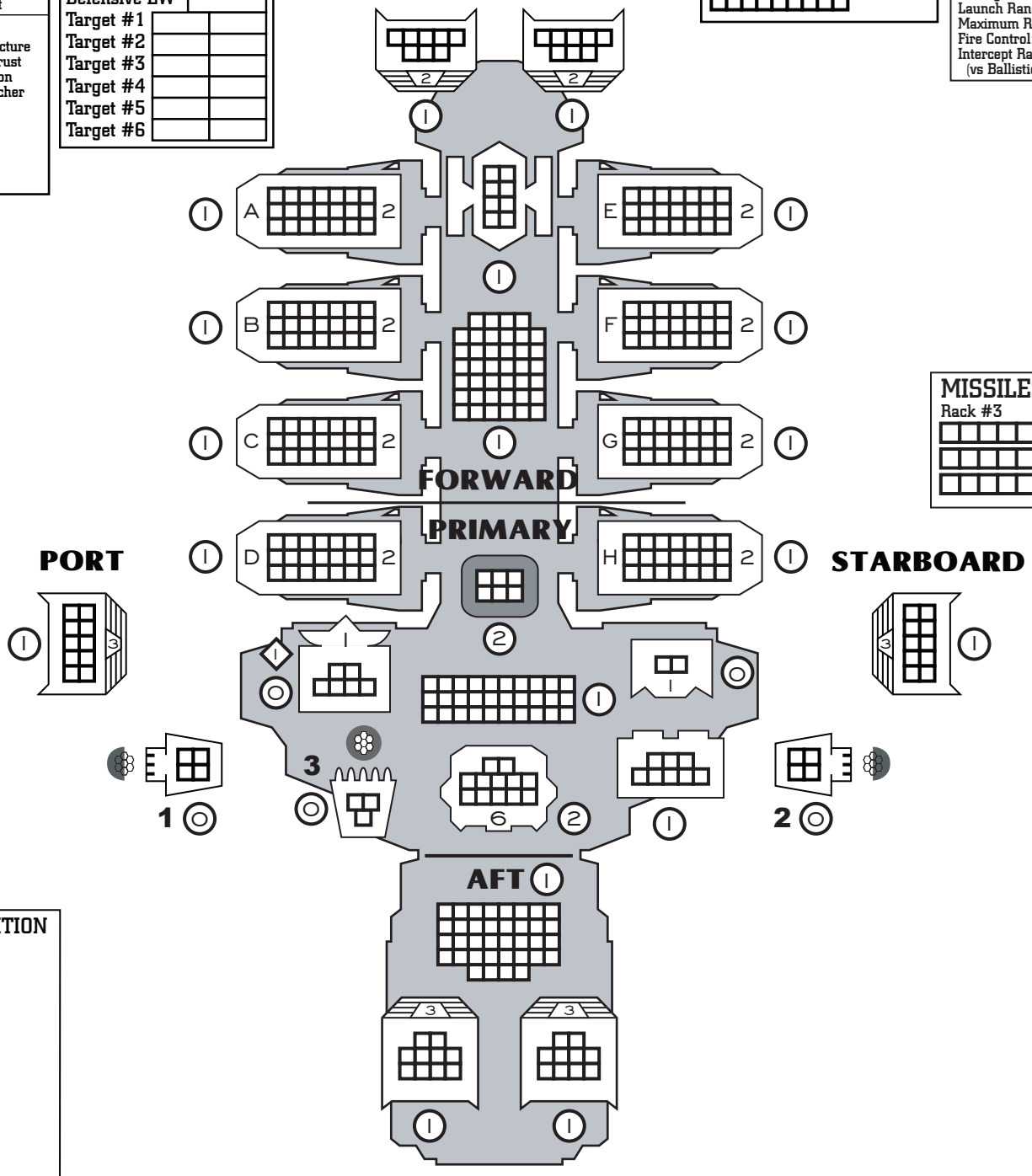
PRIMARY HITS
1-7: Primary Structure
8-10: Port/Stbd Thrust
11: Gatling Cannon
12: Swarm Launcher
13-14: Cargo Pod
15: Sensors
16-17: Engine
15: Hangar
19: Reactor
20: C & C

SPECIAL NOTES
Ammo Storage Level 1
Antiquated Sensors
Fission Reactor

SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

HANGAR
0 Fighters
2 Shuttles: Thrust: 3
Armor: 1 Defense: 12/14

MISSILES
Rack #3



ICON RECOGNITION
Thruster
C & C
Sensors
Engine
Reactor
Hangar
Cargo Pod
LCV Rail
Gatling Cannon
Swarm Launcher

Designed by Paul Brown
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