BABYLON 5 WARS
2ND EDITION

FVR Kadarra Support Destroyer (Refit)

SPECS
Class: Hvy Combat Vsl
In Service: ?
Point Value: ?
Ramming Factor: 90
Jump Delay: N/A

MANEUVERING
Turn Cost: 2/3 Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 2+1 Thrust

COMBAT STATS
Fwd/Aft Defense: 14
Stb/Port Defense: 14
Engine Efficiency: 6/1
Extra Power: +0
Initiative Bonus: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

Version 2024/1: Fate

HANGAR
0 Fighters
1 Shuttle: Thrust: 3
Armor: 1 Defense: 12/14

WEAPON DATA

Ranged Bolt Cannon
Class: Projectile
Modes: Standard
Damage: 13
Range Penalty: -1 per 3 hexes
Fire Control: +2/+2/-3
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Bolt Cannon Repeater
Class: Projectile
Modes: Standard
Damage: 10
Range Penalty: -1 per hex
Fire Control: +2/+2/+2
Intercept Rating: -1 per shot
 (vs Ballistic only)
Rate of Fire: 1or more per turn
Notes: Particle Repeater rules, limit of three additional shots.

Flechette Cannon
Class: Projectile
Modes: Standard
Damage: 1d3+1
Range Penalty: -3 per hex
Fire Control: +0/+0/+4
Intercept Rating: -3
 (vs Ballistic only)
Rate of Fire: 2 per turn
Special: May intercept for friendly vessels (see Sentinel PDS rules)

FORWARD HITS
1-4: Retro Thrust
5-6: Ranged Bolt Cannon
7-9: Bolt Cannon Repeat
10-18: Forward Structure
19-20: PRIMARY Hit

AFT HITS
1-7: Main Thrust
8-18: Aft Structure
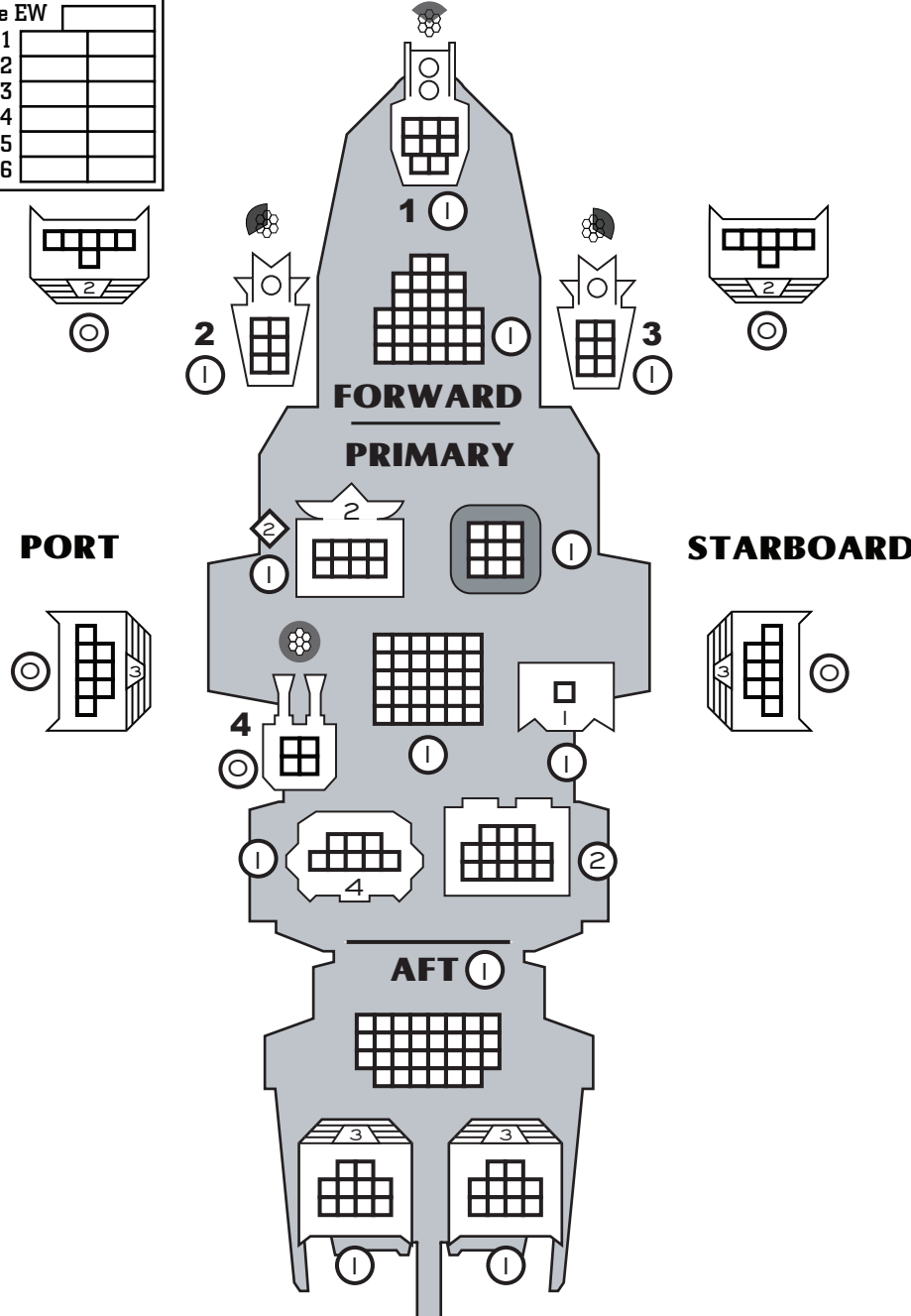19-20: PRIMARY Hit

PRIMARY HITS
1-7: Primary Structure
8-9: Flechette Cannon
10-12: Port/Stbd Thrust
13-14: Sensors
15-16: Engine
17: Hangar
18-19: Reactor
20: C & C

SPECIAL NOTES
Ammo Storage Level 1
Antiquated Sensors
Fission Reactor
Restricted Deployment (10%)

SENSOR DATA
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

FORWARD
PRIMARY
PORT
STARBOARD
AFT

ICON RECOGNITION
- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Ranged Bolt Cannon
- Bolt Cannon Repeater
- Flechette Cannon