



FVR Kadmos Destroyer

SPECS	MANEUVERING	COMBAT STATS
Class: Hvy Combat Vsl	Turn Cost: 2/3 Speed	Fwd/Aft Defense: 13
In Service: ?	Turn Delay: 1/2 Speed	Stb/Port Defense: 14
Point Value: ?	Accel/Decel Cost: 2 Thrust	Engine Efficiency: 6/1
Ramming Factor: 90	Pivot Cost: 2+2 Thrust	Extra Power: +0
Jump Delay: N/A	Roll Cost: 2+1 Thrust	Initiative Bonus: +6
Speed	1 2 3 4 5 6 7	8 9 10 11 12
Turn Cost	1 2 2 3 4 4 5	6 6 7 8 8
Turn Delay	1 1 2 2 3 3 4	4 4 5 5 6 6

Version 2024/1: Fate

HANGAR

0 Fighters

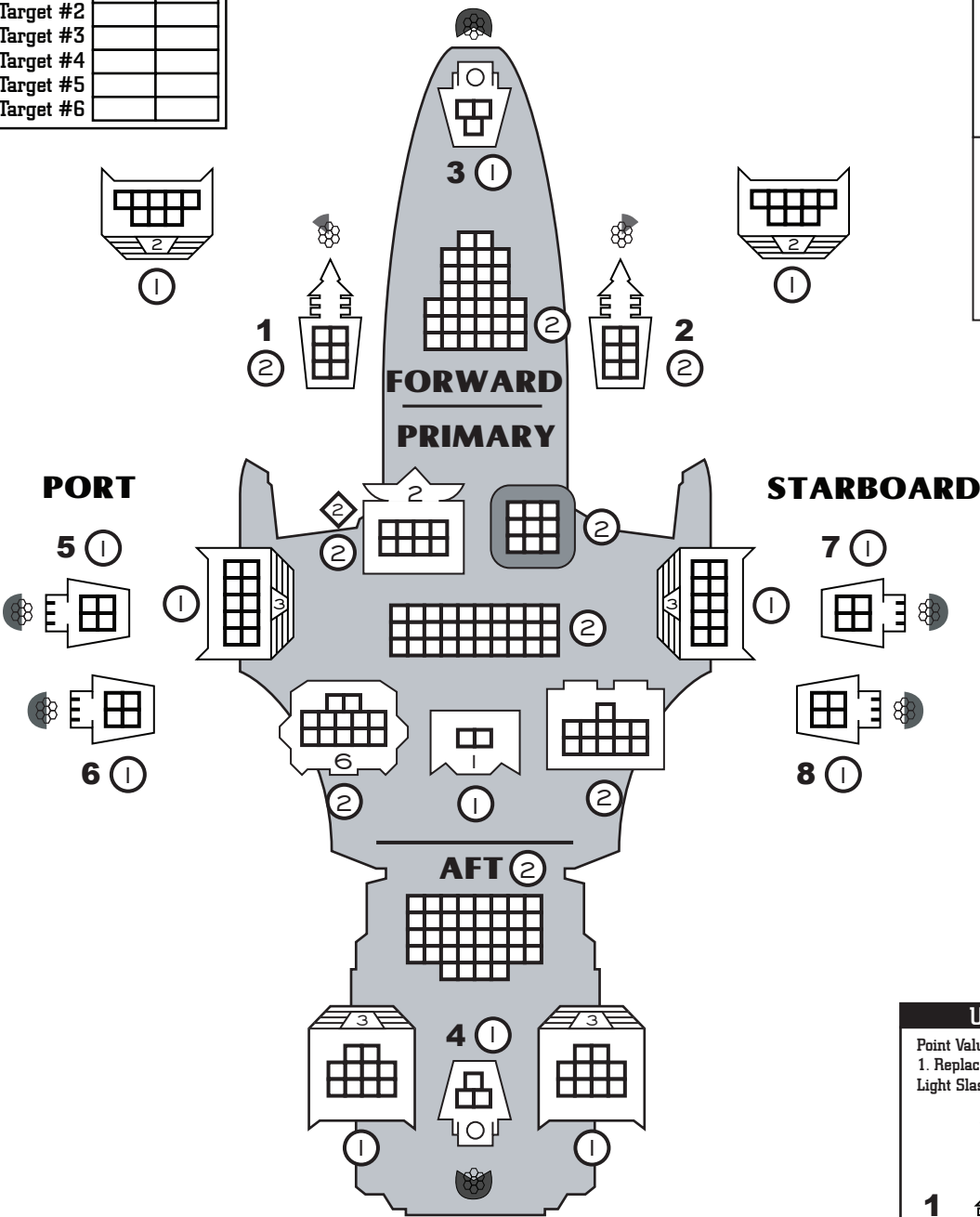
2 Shuttles: Thrust: 3

Armor: 1 Defense: 12/14

WEAPON DATA
Slashing Laser Class: Laser Modes: Raking(5+Y) Damage: 3d10+4 Maximum Y: 4 Y Grouping Range: +1 per 4 Range Penalty: -1 per 2 hexes Fire Control: +2/+3/-3 Intercept Rating: n/a Rate of Fire: 1 per 3 turns
Ultralight Bolt Cannon Class: Projectile Modes: Standard Damage: 8 Range Penalty: -2 per hex Fire Control: +1/+1/+3 Intercept Rating: -2 (vs Ballistic only) Rate of Fire: 1 per turn
Gatling Cannon Class: Projectile Modes: Raking(2) Damage: 1d3+3 Range Penalty: -3 per hex Fire Control: +2/+2/+3 Intercept Rating: -2 (vs Ballistic only) Rate of Fire: 2 per turn
Light Slashing Laser Class: Laser Modes: Raking(5+Y) Damage: 2d10+4 Maximum Y: 4 Y Grouping Range: +1 per 4 Range Penalty: -2 per 3 hexes Fire Control: +2/+2/-2 Intercept Rating: n/a Rate of Fire: 1 per 2 turns

FORWARD HITS
1-3: Retro Thrust
4-7: Slashing Laser
8-9: Ult-Lt Bolt Cannon
10-18: Forward Structure
19-20: PRIMARY Hit
AFT HITS
1-6: Main Thrust
7-8: Ult-Lt Bolt Cannon
9-18: Aft Structure
19-20: PRIMARY Hit
PRIMARY HITS
1-7: Primary Structure
8-9: Gatling Cannon
10-12: Port/Stbd Thrust
13-14: Sensors
15-16: Engine
17: Hangar
18-19: Reactor
20: C & C

SPECIAL NOTES
Ammo Storage Level 2
Antiquated Sensors
Fission Reactor
SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6



ICON RECOGNITION
Thruster
C & C
Sensors
Engine
Reactor
Hangar
Slashing Laser
Light Slashing Laser
Gatling Cannon
Ultralight Bolt Cannon

Unrefitted Version

Point Value: ???

1. Replace all Slashing Lasers with Light Slashing Lasers

1

2