

FVR Lucan Battlecruiser

SPECS		MANEUVERING							COMBAT STATS				
Class: Capital Ship		Turn Cost: 3/2 Speed							Fwd/Aft Defense: 15				
In Service: ?		Turn Delay: 3/2 Speed							Stb/Port Defense: 17				
Point Value: ?		Accel/Decel Cost: 4 Thrust							Engine Efficiency: 6/1				
Ramming Factor: 240		Pivot Cost: 3+3 Thrust							Extra Power: +0				
Jump Delay: N/A		Roll Cost: 3+2 Thrust							Initiative Bonus: +0				
Speed	1	2	3	4	5	6	7	8	9	10	11	12	
Turn Cost	2	3	5	6	8	9	11	12	14	15	17	18	
Turn Delay	2	3	5	6	8	9	11	12	14	15	17	18	

Version 2024/1: Fate

HANGAR

0 Fighters
4 Shuttles: Thrust: 3
Armor: 1 Defense: 12/14

[illegible]

FORWARD HITS

1-4: Retro Thrust
5-7: Heavy Bolt Cannon
8-9: Gatling Cannon
10-18: Forward Structure
19-20: PRIMARY Hit

PORT/STBD HITS

1-5: Port/Stbd Thrust
6-8: Bolt Cannon
9-10: Torpedo Tube
11-18: Port/Stbd Structure
19-20: PRIMARY Hit

AFT HITS

1-5: Main Thrust
6-7: Bolt Cannon
8-9: Gatling Cannon
10-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-12: Primary Structure
13-14: Sensors
15-16: Engine
17: Hangar
18-19: Reactor
20: C & C

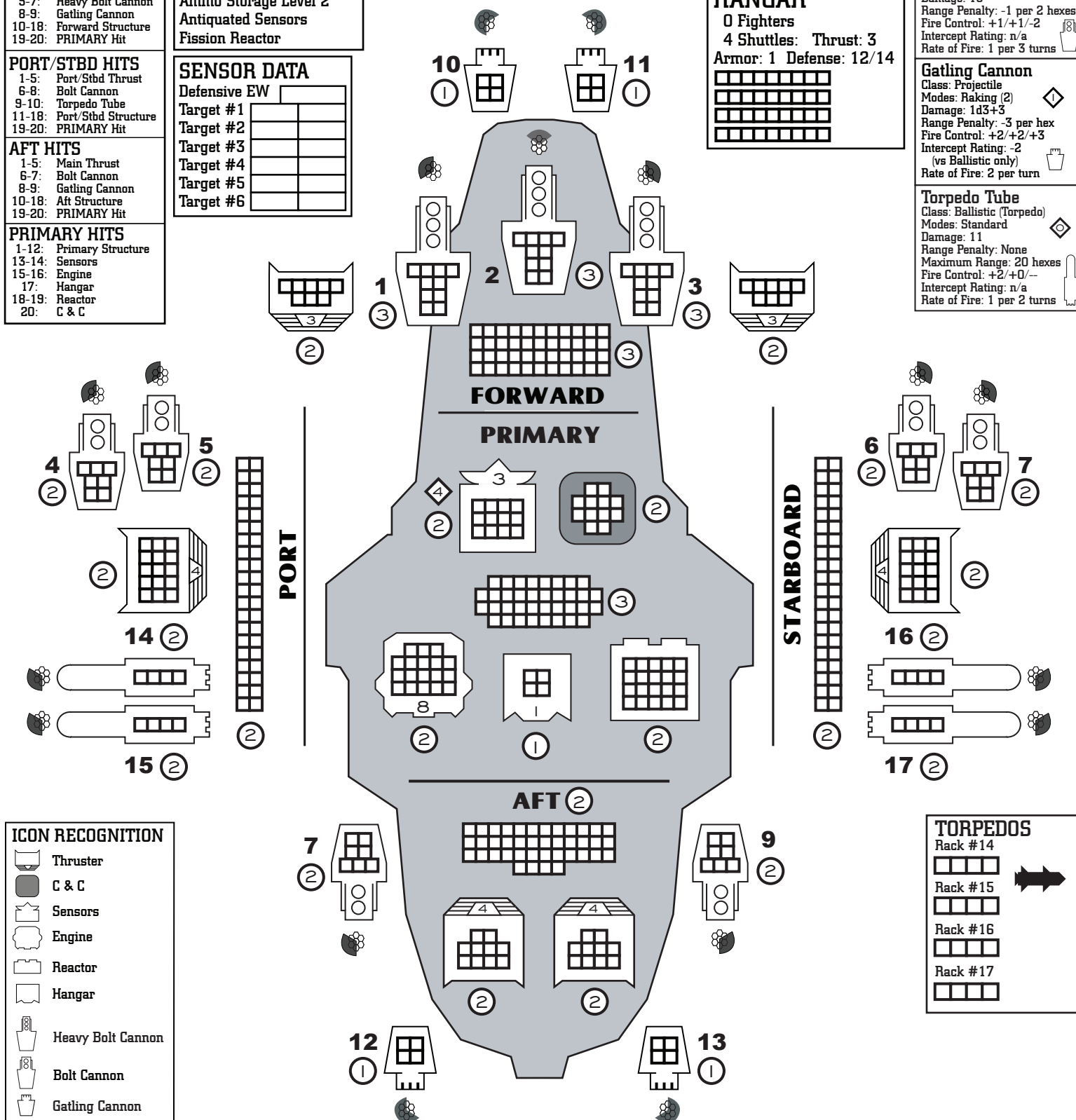
SPECIAL NOTES

Ammo Storage Level 2
Antiquated Sensors
Fission Reactor

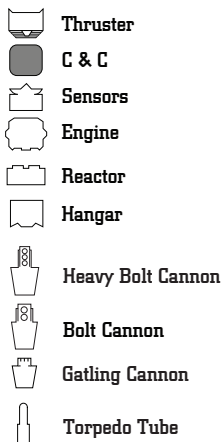
SENSOR DATA

Defensive EW

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		



ICON RECOGNITION



TORPEDOS

Rack #14



Rack #15



Back #16



Back #17

