



FVR Taremu Destroyer

SPECS	MANEUVERING	COMBAT STATS
Class: Hvy Combat Vsl	Turn Cost: 2/3 Speed	Fwd/Aft Defense: 13
In Service: ?	Turn Delay: 1/2 Speed	Stb/Port Defense: 14
Point Value: ?	Accel/Decel Cost: 2 Thrust	Engine Efficiency: 6/1
Ramming Factor: 110	Pivot Cost: 2+2 Thrust	Extra Power: +0
Jump Delay: N/A	Roll Cost: 2+2 Thrust	Initiative Bonus: +6
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 2 2 3 4 4 5 6 6 7 8 8	
Turn Delay	1 1 2 2 3 3 4 4 5 5 6 6	

Version 2024/1: Fate

HANGAR

0 Fighters

2 Shuttles: Thrust: 3

Armor: 1 Defense: 12/14

WEAPON DATA
Bolt Cannon Class: Projectile Modes: Standard Damage: 15 Range Penalty: -1 per 2 hexes Fire Control: +1/+1/-2 Intercept Rating: n/a Rate of Fire: 1 per 3 turns
Light Slashing Laser Class: Laser Modes: Raking(5+Y) Damage: 2d10+4 Maximum Y: 4 Y Grouping Range: +1 per 4 Range Penalty: -2 per 3 hexes Fire Control: +2/+2/-2 Intercept Rating: n/a Rate of Fire: 1 per 2 turns
Light Bolt Cannon Class: Projectile Modes: Standard Damage: 12 Range Penalty: -1 per hex Fire Control: +1/+1/+1 Intercept Rating: -1 Rate of Fire: 1 per 2 turns
Gatling Cannon Class: Projectile Modes: Raking (2) Damage: 1d3+3 Range Penalty: -3 per hex Fire Control: +2/+2/+3 Intercept Rating: -2 (vs Ballistic only) Rate of Fire: 2 per turn
Ranged Bolt Cannon Class: Projectile Modes: Standard Damage: 13 Range Penalty: -1 per 3 hexes Fire Control: +2/+2/-3 Intercept Rating: n/a Rate of Fire: 1 per 3 turns

FORWARD HITS
1-4: Retro Thrust
5-6: Bolt Cannon
7-9: Light Slashing Laser
10-18: Forward Structure
19-20: PRIMARY Hit
AFT HITS
1-6: Main Thrust
7-9: Light Bolt Cannon
10-18: Aft Structure
19-20: PRIMARY Hit
PRIMARY HITS
1-8: Primary Structure
9: Gatling Cannon
10-12: Port/Stbd Thrust
13-14: Sensors
15-16: Engine
17: Hangar
18-19: Reactor
20: C & C

SPECIAL NOTES

Ammo Storage Level 2

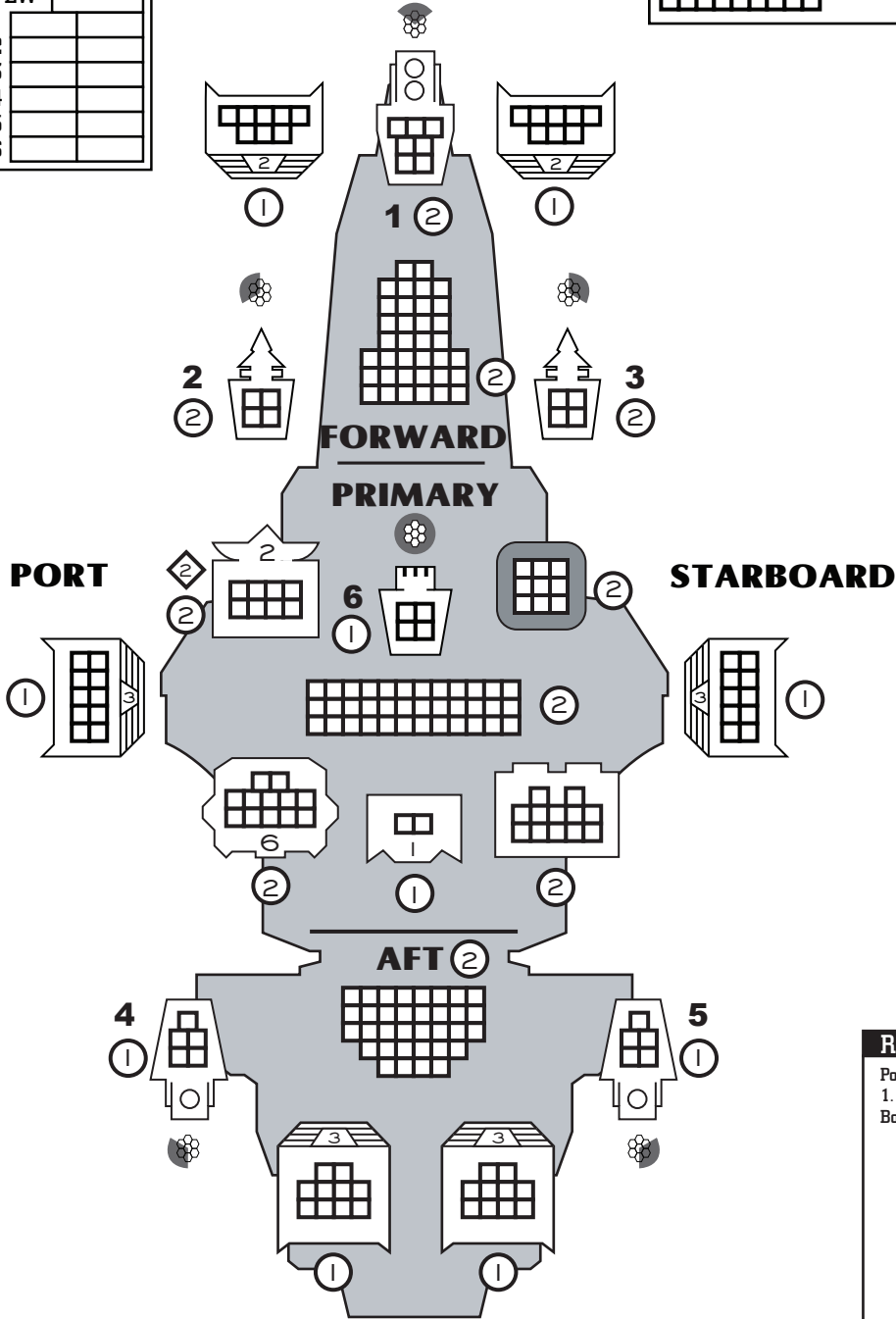
Antiquated Sensors












Fission Reactor

SENSOR DATA

Defensive EW

Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	



ICON RECOGNITION	
	Thruuster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Ranged Bolt Cannon
	Bolt Cannon
	Light Bolt Cannon
	Light Slashing Laser
	Gatling Cannon

Ranged Bolt Upgrade (YEAR)

Point Value: ???

1. Replace Bolt Cannon#1 with Ranged Bolt Cannon#1

1 2