

FVR Nimue Heavy Destroyer

SPECS

Class: HCV
 In Service: ????
 Point Value:
 Ramming Factor: 120
 Jump Delay: N/A

MANEUVERING

Turn Cost: 1x Speed
 Turn Delay: 1x Speed
 Accel/Decel Cost: 3 Thrust
 Pivot Cost: 3+2 Thrust
 Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 13
 Stb/Port Defense: 15
 Engine Efficiency: 6/1
 Extra Power: +0
 Initiative Bonus: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

Version 1.0: 2E/Fate

WEAPON DATA

Light Slashing Laser
 Class: Laser
 Modes: Raking(5+Y)
 Damage: 3d10+6
 Maximum Y: 4
 Y Grouping: +1 per 4
 Range Penalty: -1 per 2 hexes
 Fire Control: +2/+3/-3
 Intercept Rating: n/a
 Rate of Fire: 1 per 3 turns

Light Bolt Cannon

Class: Projectile
 Modes: Standard
 Damage: 8
 Range Penalty: -2 per hex
 Fire Control: +1/+0/+2
 Intercept Rating: -1
 Rate of Fire: 1 per 2 turns

Gatling Cannon

Class: Projectile
 Modes: Raking (2)
 Damage: 2d3+2
 Range Penalty: -3 per hex
 Fire Control: +4/+4/+4
 Intercept Rating: -2
 (vs Ballistic only)
 Rate of Fire: 1 per turn

Heavy Torpedo Tube

Class: Ballistic (Torpedo)
 Modes: Standard
 Damage: 18
 Range Penalty: None
 Maximum Range: 12 hexes
 Fire Control: +2/-1/-
 Intercept Rating: n/a
 Rate of Fire: 1 per 3 turns

TORPEDOS

Rack #1

FORWARD HITS

- 1-3: Retro Thrust
- 4-7: Light Slashing Laser
- 8-9: Heavy Torpedo
- 10-18: Forward Structure
- 19-20: PRIMARY Hit

AFT HITS

- 1-6: Main Thrust
- 7-8: Gatling Cannon
- 9-18: Aft Structure
- 19-20: PRIMARY Hit

PRIMARY HITS

- 1-7: Primary Structure
- 8-10: Light Bolt Cannon
- 11-12: Port/Stbd Thrust
- 13-14: Sensors
- 15-16: Engine
- 17: Hangar
- 18-19: Reactor
- 20: C & C

SPECIAL NOTES

Ammo Storage Level 2
 Antiquated Sensors
 Fission Reactor

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

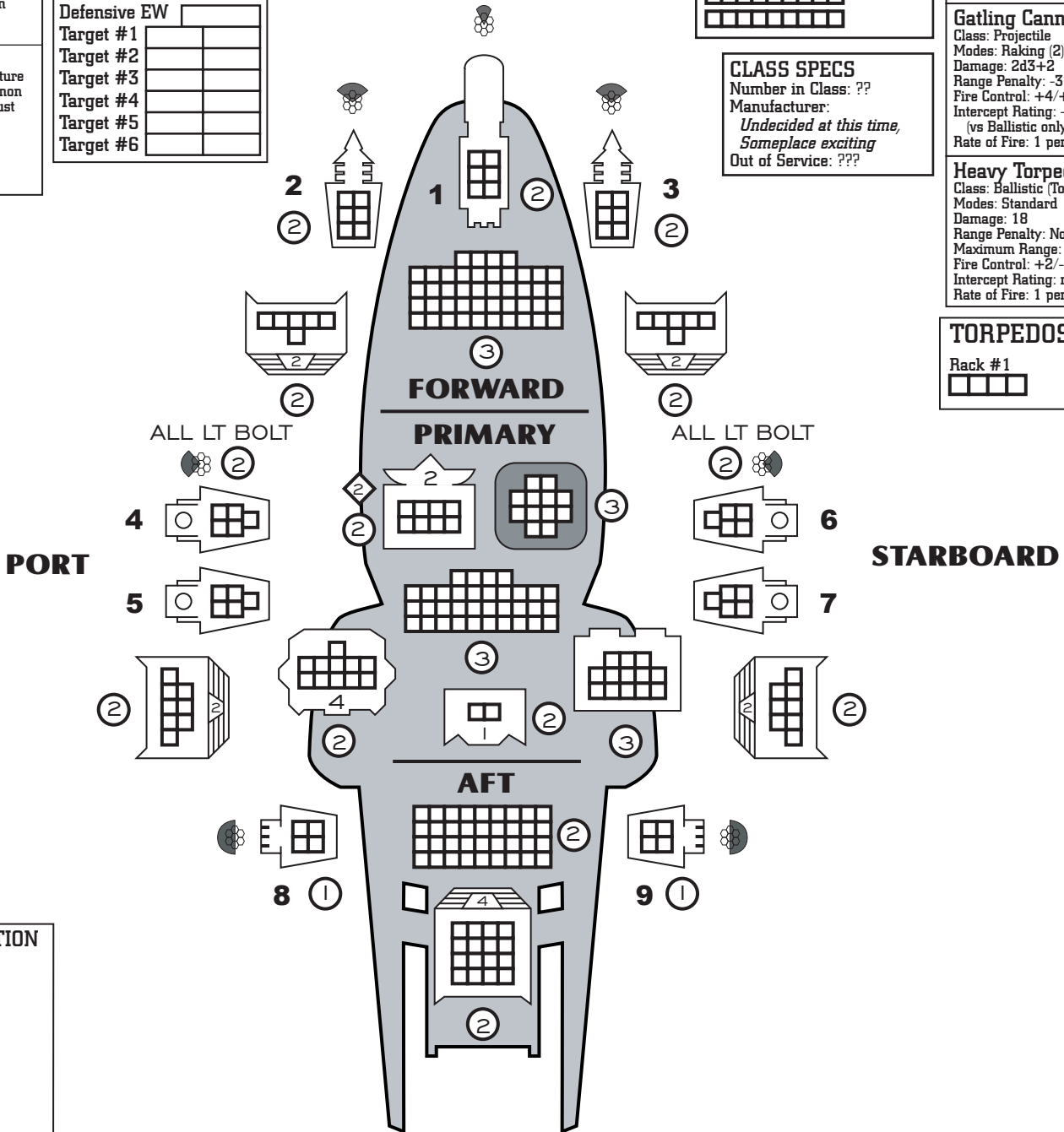
HANGAR

0 Fighters
 2 Shuttles: Thrust: 2
 Armor: 1 Defense: 12/14



CLASS SPECS

Number in Class: ??
 Manufacturer:
*Undecided at this time,
 Someplace exciting*
 Out of Service: ???



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Light Slashing Laser
- Light Bolt Cannon
- Gatling Cannon
- Heavy Torpedo