Shivan Cain Class Cruiser

BABYLON 5 WARS 2ND EDITION

SPECS
Class: HCV
In Service: Unknown
Point Value: 200
Ramming Factor: 140
Jump Delay: 10 Turns

MANEUVERING
Turn Cost: 1/2 Speed
Turn Delay: 2/3 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 1+1 Thrust

COMBAT STATS
Fwd/Aft Defense: 13
Stb/Port Defense: 13
Engine Efficiency: 3/1
Extra Power: 0
Initiative Bonus: +6

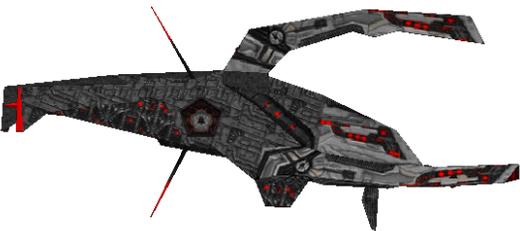| Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

WEAPON DATA

Heavy Laser Turret
Class: Laser
Mode: Standard
Damage: 1d6+3
Range Penalty: -2 per hex
Fire Control: +3/+3/+4
Intercept Rating: -2
  (vs Slow Ballistic Only)
Rate of Fire: 1 per turn

Light Laser Turret
Class: Laser
Mode: Standard
Damage: 1d6+2
Range Penalty: -2 per hex
Fire Control: +3/+3/+4
Intercept Rating: -2
  (vs Slow Ballistic Only)
Rate of Fire: 1 per turn

Fighter Killer Bank
Class: Ballistic
Mode: Standard
Damage: 10
Launch Range: 10
Range Penalty: n/a
Fire Control: +0/+0/+4
Intercept Rating: N/A
Rate of Fire: 1 per turn

CCEW Pod
Provides displayed amount of bonus CCEW each turn (no other EW types can be used). These pods cannot be improved, nor can their sensor values be increased. Cannot combine with any other EW or sensor pods.

FORWARD HITS
1-4:   Retro Thrust
5-7:   Heavy Laser Turret
8-9:   Light Laser Turret
10-18: Forward Structure
19-20: PRIMARY Hit

AFT HITS
1-6:   Main Thrust
7-8:   CCEW Pod
9-10: Light Laser Turret
11-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS
1-8:   Primary Structure
9-11: Port/Stb Thrust
12-13: Fighter Killer Bank
14:    Light Laser Turret
15:    Jump Drive
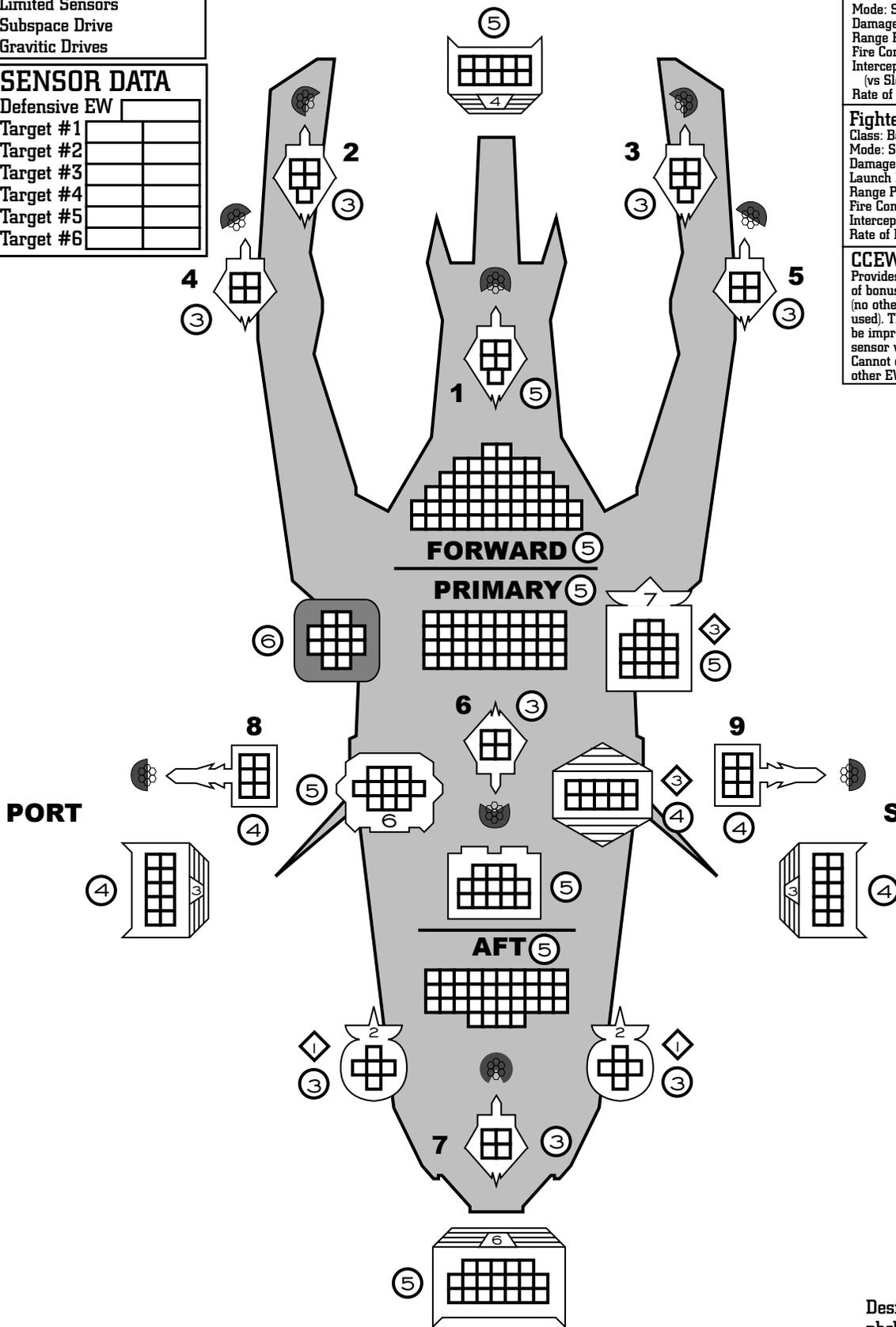16-17: Sensors
18:    Engine
19:    Reactor
20:    C&C

SPECIAL NOTES
Limited Sensors
Subspace Drive
Gravitic Drives

SENSOR DATA
Defensive EW		
Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		

FORWARD
PRIMARY
PORT
STARBOARD
AFT

ICON RECOGNITION
Thruster
C & C
Sensors
Engine
Reactor
Jump Engine
CCEW Pod

Designed by Paul Brown
pbcbrown@shaw.ca