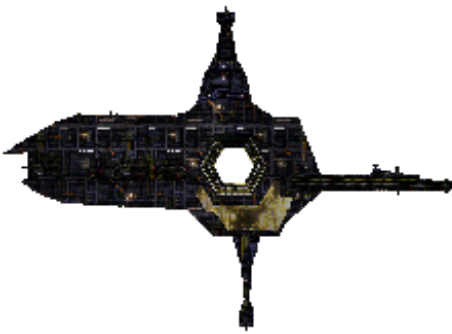




# Terran Arcadia Class Installation



**SPECS**  
 Class: Capital Base  
 In Service: 2317  
 Point Value: 750  
 Ram Factor: 1000  
 Jump Delay: N/A

**MANEUVERING**  
 Turn Cost: N/A  
 Turn Delay: N/A  
 Accel/Decel Cost: N/A  
 Pivot Cost: N/A  
 Roll Cost: N/A

**COMBAT STATS**  
 Fwd/Aft Defense: 17  
 Stb/Port Defense: 19  
 Engine Efficiency: N/A  
 Extra Power: 0  
 Initiative Bonus: +0

**WEAPON DATA**  
**Particle Turret**  
 Class: Particle  
 Mode: Standard  
 Range Penalty: -3 per 2 hexes  
 Intercept Rating: -2  
*Dispersed Mode:*  
 Damage: 6  
 Fire Control: +3/+3/+4  
 Rate of Fire: 3 per turn  
*Concentrated Mode:*  
 Damage: 8  
 Fire Control: +3/+2/+0  
 Rate of Fire: 2 per turn

**HANGARS**  
 40 Fighters / Bombers  
 16 Elysium Transports

**FORWARD HITS**  
 1-5: Particle Turret  
 6-7: Fighter Killer Bank  
 8-18: Forward Structure  
 19-20: PRIMARY Hit

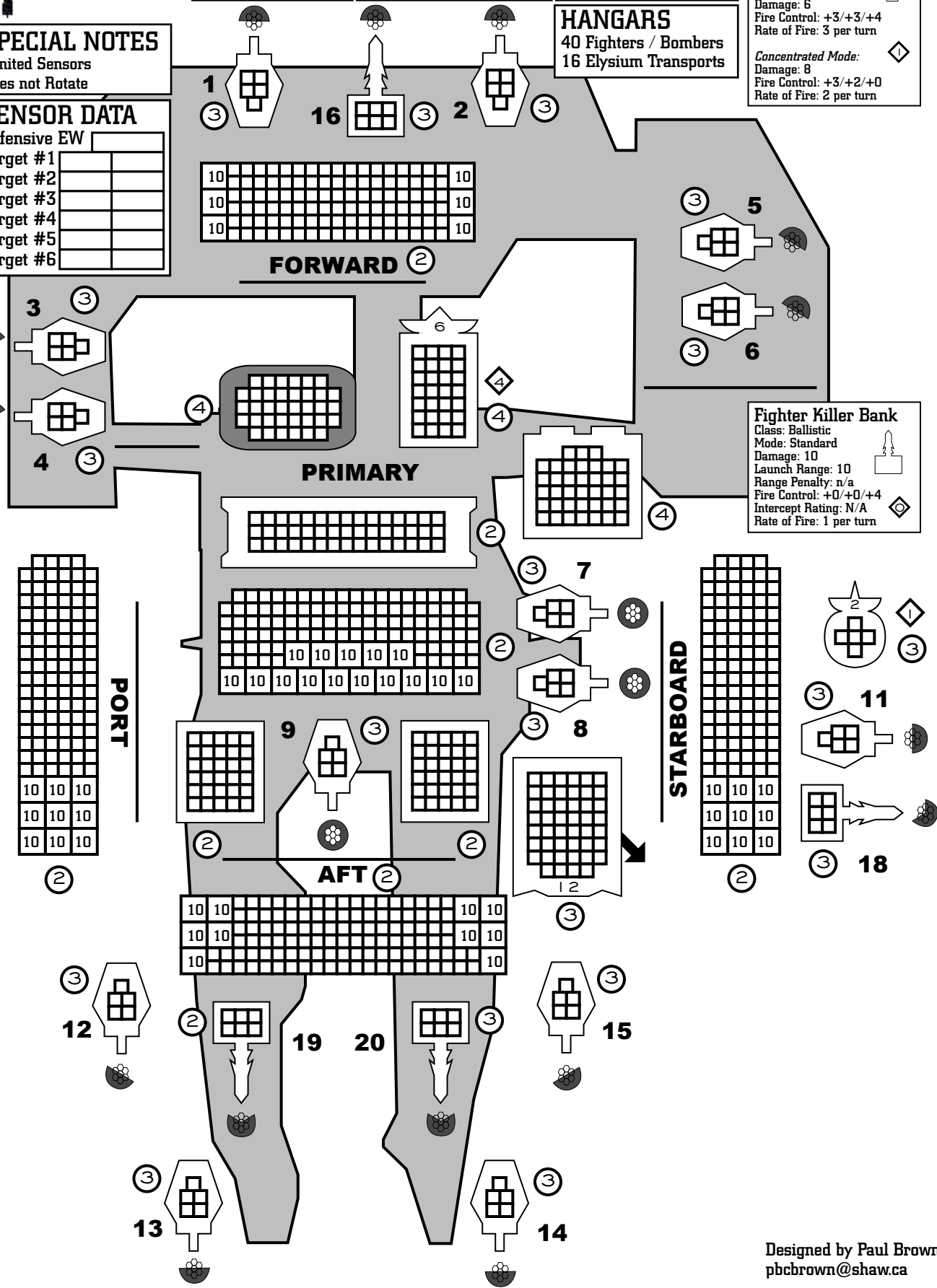
**SPECIAL NOTES**  
 Limited Sensors  
 Does not Rotate

**SIDE HITS**  
 1-2: Particle Turret  
 3-4: Fighter Killer Bank  
 5: CCEW Pod  
 6-9: Docking Port  
 10-18: Port/Sib Structure  
 19-20: PRIMARY Hit

**SENSOR DATA**  
 Defensive EW  
 Target #1  
 Target #2  
 Target #3  
 Target #4  
 Target #5  
 Target #6

**AFT HITS**  
 1-5: Particle Turret  
 6-7: Fighter Killer  
 8-18: Aft Structure  
 19-20: PRIMARY Hit

**PRIMARY HITS**  
 1-8: Primary Structure  
 9-10: Particle Turret  
 11-13: Docking Port  
 14-15: Hangar  
 16-17: Cargo  
 18: Sensors  
 19: Reactor  
 20: C&C



**Fighter Killer Bank**  
 Class: Ballistic  
 Mode: Standard  
 Damage: 10  
 Launch Range: 10  
 Range Penalty: n/a  
 Fire Control: +0/+0/+4  
 Intercept Rating: N/A  
 Rate of Fire: 1 per turn

**ICON RECOGNITION**

- C & C
- Sensors
- Reactor
- Hangar
- CCEW Pod
- Cargo
- Docking Port