



# Vasudan Aten Class Cruiser



| SPECS                | MANEUVERING                | COMBAT STATS           |
|----------------------|----------------------------|------------------------|
| Class: HCV           | Turn Cost: 1/2 Speed       | Fwd/Aft Defense: 14    |
| In Service: 2316     | Turn Delay: 1x Speed       | Stb/Port Defense: 14   |
| Point Value: 180     | Accel/Decel Cost: 2 Thrust | Engine Efficiency: 3/1 |
| Ramming Factor: 130  | Pivot Cost: 2+2 Thrust     | Extra Power: 0         |
| Jump Delay: 22 Turns | Roll Cost: 2+2 Thrust      | Initiative Bonus: +6   |
| Speed                | 1 2 3 4 5 6 7              | 8 9 10 11 12           |
| Turn Cost            | 1 1 2 2 3 3 4              | 4 5 5 6 6              |
| Turn Delay           | 1 2 3 4 5 6 7              | 8 9 10 11 12           |

| WEAPON DATA  |
|--|
| <b>Particle Turret</b>   |
| Class: Particle  |
| Mode: Standard   |
| Range Penalty: -3 per 2 hexes  |
| Intercept Rating: -2   |
| <i>Dispersed Mode:</i>   |
| Damage: 6  |
| Fire Control: +3/+3/+4   |
| Rate of Fire: 3 per turn   |
| <i>Concentrated Mode:</i>  |
| Damage: 8  |
| Fire Control: +3/+2/+0   |
| Rate of Fire: 2 per turn   |
| <b>Avenger Turret</b>  |
| Class: Particle  |
| Mode: Standard   |
| Damage: 1d6+1  |
| Range Penalty: -2 per hex  |
| Fire Control: +2/+2/+2   |
| Intercept Rating: -2   |
| (vs Slow Ballistic Only)   |
| Rate of Fire: 1 per turn   |
| <b>CCEW Pod</b>  |
| Provides displayed amount of bonus CCEW each turn (no other EW types can be used). These pods cannot be improved, nor can their sensor values be increased. Cannot combine with any other EW or sensor pods. |

| FORWARD HITS             |
|--------------------------|
| 1-3: Retro Thrust        |
| 4-6: CCEW Pod            |
| 7-9: Particle Turret     |
| 10: Avenger Turret       |
| 11-18: Forward Structure |
| 19-20: PRIMARY Hit       |

| AFT HITS              |
|-----------------------|
| 1-6: Main Thrust      |
| 7-8: Jump Drive Pod   |
| 9-10: Particle Turret |
| 11-18: Aft Structure  |
| 19-20: PRIMARY Hit    |

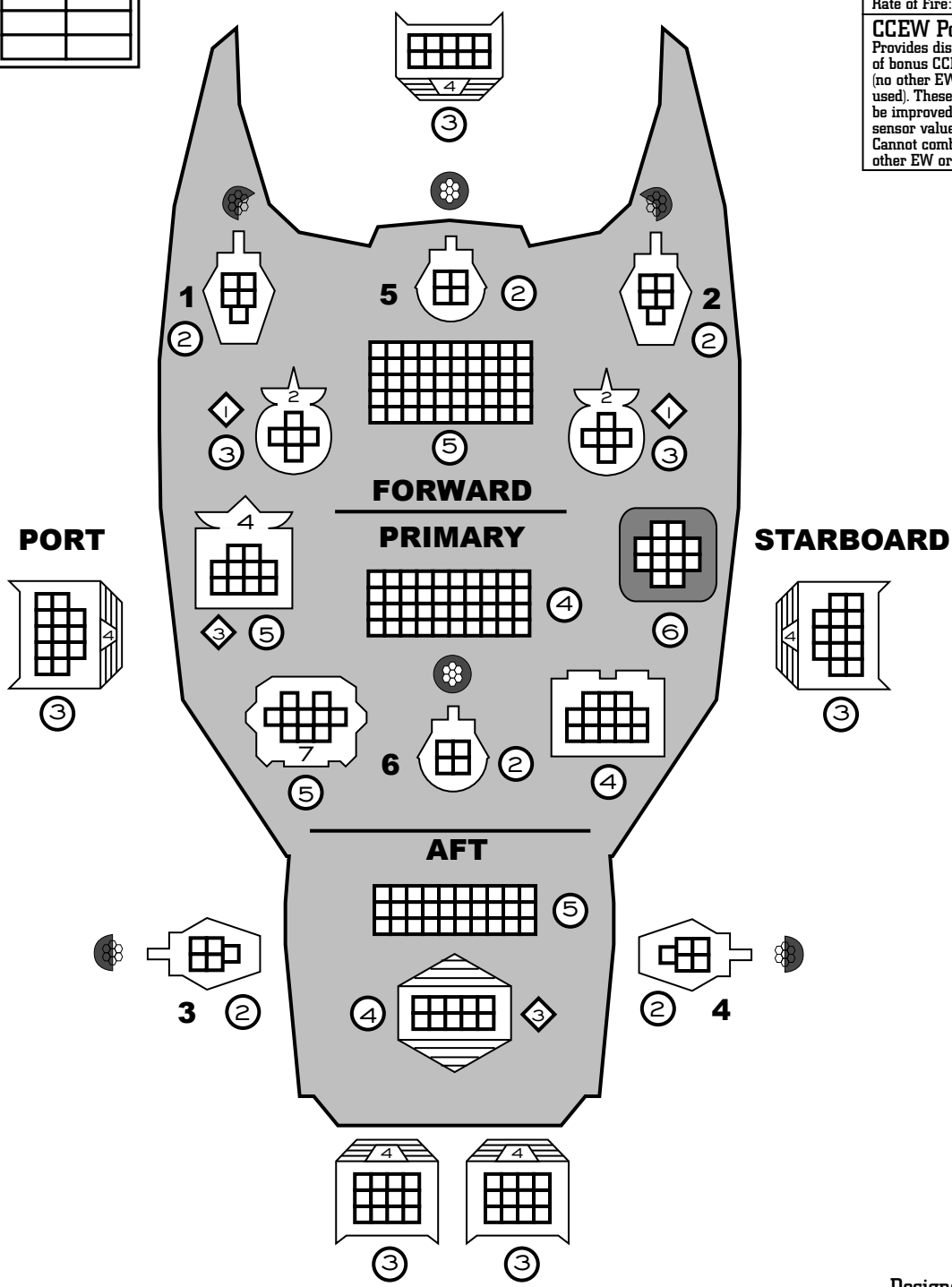
  

| PRIMARY HITS            |
|-------------------------|
| 1-10: Primary Structure |
| 11-12: Port/Stb Thrust  |
| 13: Avenger Turret      |
| 14-15: Sensors          |
| 16-17: Engine           |
| 18-19: Reactor          |
| 20: C&C                 |

| SPECIAL NOTES   |
|-----------------|
| Limited Sensors |
| Subspace Drive  |

| SENSOR DATA  |  |
|--------------|--|
| Defensive EW |  |
| Target #1    |  |
| Target #2    |  |
| Target #3    |  |
| Target #4    |  |
| Target #5    |  |
| Target #6    |  |



| ICON RECOGNITION |
|------------------|
| Thruster         |
| C & C            |
| Sensors          |
| Engine           |
| Reactor          |
| Jump Engine      |
| CCEW Pod         |