



Terran Fenris Class Cruiser



SPECS	MANEUVERING	COMBAT STATS
Class: HCV	Turn Cost: 3/4 Speed	Fwd/Aft Defense: 13
In Service: 2357	Turn Delay: 2/5 Speed	Stb/Port Defense: 14
Point Value: 250	Accel/Decel Cost: 2 Thrust	Engine Efficiency: 3/1
Ramming Factor: 90	Pivot Cost: 2+2 Thrust	Extra Power: 0
Jump Delay: 20 Turns	Roll Cost: 2+1 Thrust	Initiative Bonus: +6
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 2 3 3 4 5 6 6 7 8 9 9	
Turn Delay	1 1 2 2 2 3 3 4 4 4 5 5	

WEAPON DATA
Light Photon Cutter Class: Laser Mode: Raking Damage: 2d8+4 Range Penalty: -1 per 2 hexes Fire Control: +3/+3/- Intercept Rating: n/a Rate of Fire: 1 per 2 turns <i>Special: Ignores Shields</i>
Minerva Cannon Class: Laser Range Penalty: -1 per hex Fire Control: +3/+3/+3 Intercept Rating: -2 <i>Anti-Fighter Mode</i> Mode: Standard Damage: 1d10 Rate of Fire: 3 per turn
<i>Anti-Ship Mode</i> Mode: Raking (6) Damage: 3d10 Rate of Fire: 1 per turn <i>Special: Ignores Shields</i>
Particle Turret Class: Particle Mode: Standard Damage: 6 Range Penalty: -3 per 2 hexes Fire Control: +3/+3/+4 Intercept Rating: -2 Rate of Fire: 3 per turn <i>Alternate Mode: 8 damage, +3/+2/+0, RoF 2 per turn</i>
Fusion Mortar Class: Ballistic Modes: Standard Damage: 10 Range Penalty: n/a Max Range: 20 hexes Fire Control: +2/+2/- Intercept Rating: n/a Rate of Fire: 1 per turn
CCEW Pod Provides displayed amount of bonus CCEW each turn (no other EW types can be used). These pods cannot be improved, nor can their sensor values be increased. Cannot combine with any other EW or sensor pods.

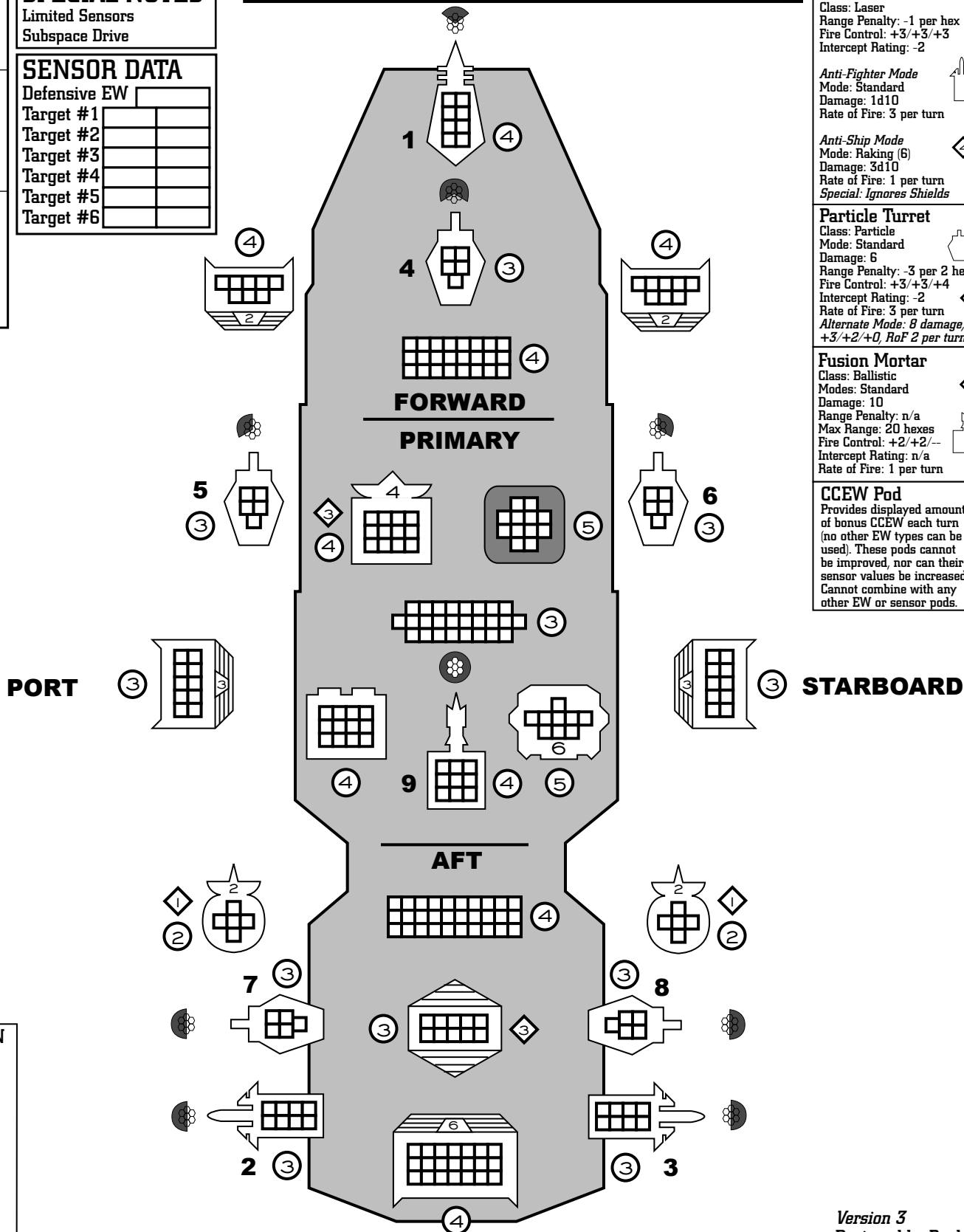
FORWARD HITS
1-3: Retro Thrust
4-6: Light Photon Cutter
7-8: Particle Turret
9-18: Forward Structure
19-20: PRIMARY Hit

AFT HITS
1-5: Main Thrust
6: Jump Drive
7-8: CCEW Pod
9-10: Minerva Cannon
11: Particle Turret
12-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS
1-8: Primary Structure
9-10: Port/Stb Thrust
11-12: Particle Turret
13-14: Fusion Mortar
15-16: Sensors
17: Engine
18-19: Reactor
20: C&C

SPECIAL NOTES
Limited Sensors
Subspace Drive

SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6



ICON RECOGNITION
Thruster
C & C
Sensors
Engine
Reactor
Jump Engine
CCEW Pod