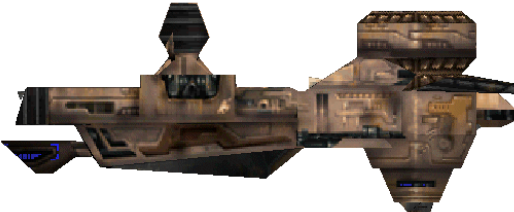




Vasudan Ma'at Class Freighter

SPECS	MANEUVERING		COMBAT STATS									
	Class: Medium Ship	Turn Cost: 1/4 Speed	Fwd/Aft Defense: 12	Stb/Port Defense: 13								
In Service: 2314	Turn Delay: 1/3 Speed	Engine Efficiency: 3/1	Extra Power: 0	Initiative Bonus: +12								
Point Value: 110	Accel/Decel Cost: 1 Thrust											
Ramming Factor: 40	Pivot Cost: 2+2 Thrust											
Jump Delay: 25 Turns	Roll Cost: 2+1 Thrust											
Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	1	2	2	2	2	3	3	3	3
Turn Delay	1	1	1	2	2	2	3	3	3	4	4	4

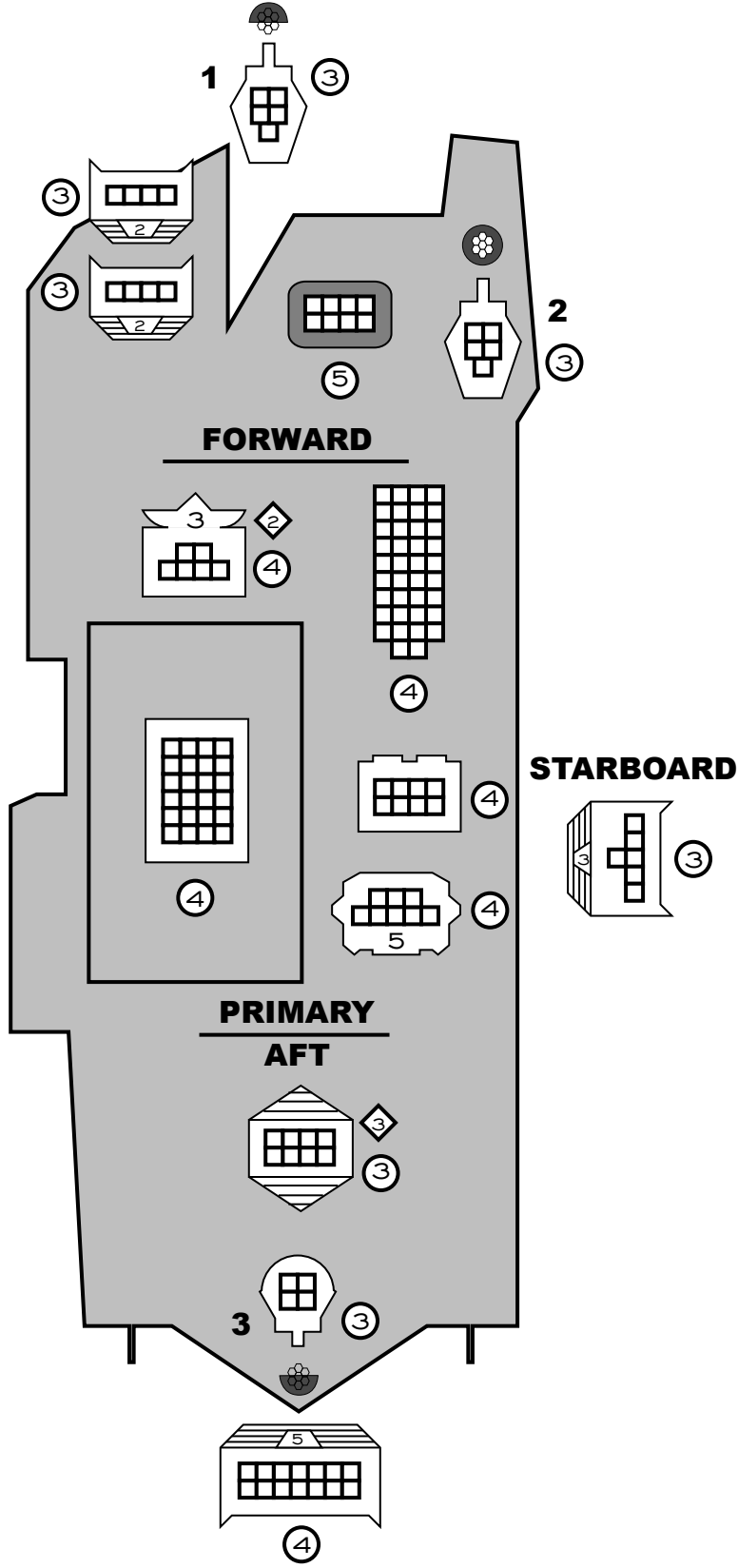
WEAPON DATA	
Particle Turret	
Class: Particle	
Mode: Standard	
Damage: 6	
Range Penalty: -3 per 2 hexes	
Fire Control: +3/+3/+4	
Intercept Rating: -2	
Rate of Fire: 3 per turn	
Alternate Mode: 8 damage, +3/+2/+0, RoF 2 per turn	
Mekhu HL-7 Turret	
Class: Particle	
Mode: Standard	
Damage: 1d6+2	
Range Penalty: -2 per hex	
Fire Control: +2/+2/+4	
Intercept Rating: -4	
(vs Slow Ballistic Only)	
Rate of Fire: 1 per turn	



FORWARD HITS	
1-4:	Retro Thrust
5-6:	C&C
7-9:	Particle Turret
10-17:	Structure
18-20:	PRIMARY Hit
AFT HITS	
1-5:	Main Thrust
6-7:	Jump Drive
8-9:	Mekhu HL-7 Turret
10-11:	Cargo Pod
12-17:	Structure
18-20:	PRIMARY Hit
PRIMARY HITS	
1-6:	Port/Stb Thrust
7-11:	Cargo Pod
12-14:	Sensors
15-17:	Engine
18-20:	Reactor

SPECIAL NOTES	
Limited Sensors	
Subspace Drive	

SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	



ICON RECOGNITION	
	Thruster
	C & C
	Sensors
	Engine
	Reactor
	Jump Engine
	Cargo