



Vasudan Satis Class Freighter



SPECS

Class: Medium Ship
 In Service: 2325
 Point Value: 150
 Ramming Factor: 50
 Jump Delay: 24 Turns

MANEUVERING

Turn Cost: 1/4 Speed
 Turn Delay: 1/2 Speed
 Accel/Decel Cost: 2 Thrust
 Pivot Cost: 2+2 Thrust
 Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 12
 Stb/Port Defense: 14
 Engine Efficiency: 3/1
 Extra Power: 0
 Initiative Bonus: +12

WEAPON DATA

Particle Turret
 Class: Particle
 Mode: Standard
 Damage: 6
 Range Penalty: -3 per 2 hexes
 Fire Control: +3/+3/+4
 Intercept Rating: -2
 Rate of Fire: 3 per turn
Alternate Mode: 8 damage, +3/+2/+0, RoF 2 per turn

CCEW Pod

Provides displayed amount of bonus CCEW each turn (no other EW types can be used). These pods cannot be improved, nor can their sensor values be increased. Cannot combine with any other EW or sensor pods.

FORWARD HITS

- 1-3: Retro Thrust
- 4-5: CCEW Pod
- 6-8: Particle Turret
- 9-17: Structure
- 18-20: PRIMARY Hit

AFT HITS

- 1-6: Main Thrust
- 7-8: Jump Drive
- 9-10: Particle Turret
- 11-17: Structure
- 18-20: PRIMARY Hit

PRIMARY HITS

- 1-6: Port/Stb Thrust
- 7-11: Cargo
- 12-13: Particle Turret
- 14-15: Sensors
- 16-17: Engine
- 18-19: Reactor
- 20: C & C

SPECIAL NOTES

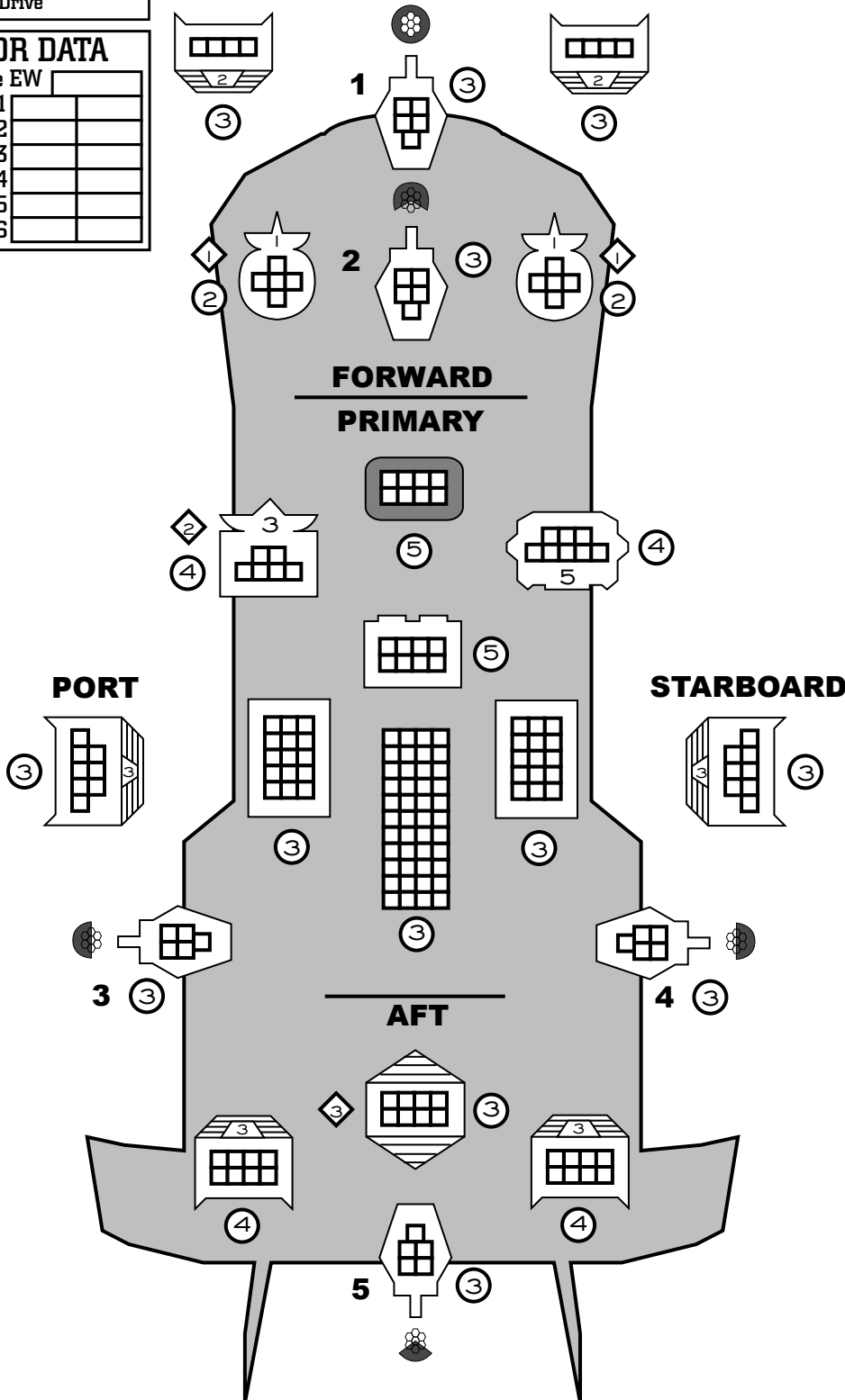
Limited Sensors
 Subspace Drive

SENSOR DATA

Defensive EW

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	1	2	2	2	2	3	3	3	3
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Jump Engine
- Cargo