



RDF Armored Missile Escort Ship



SPECS

Class: Medium Ship
 In Service: 2007
 Point Value: 360
 Ramming Factor: 50
 Fold Delay: N/A

MANEUVERING

Turn Cost: 2/3 Speed
 Turn Delay: 1x Speed
 Accel/Decel Cost: 3 Thrust
 Pivot Cost: 2+2 Thrust
 Roll Cost: 3+3 Thrust

COMBAT STATS

Fwd/Aft Defense: 13
 Stb/Port Defense: 15
 Engine Efficiency: 5/1
 Extra Power: 0
 Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

WEAPON DATA

MPBC-1 Cannon
 Class: Particle
 Modes: Standard
 Damage: 1d10+12
 Range Penalty: -1 per 2 hexes
 Fire Control: +4/+4/+0
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

MPBC-2 Cannon
 Class: Particle
 Modes: Raking
 Damage: 2d10+15
 Range Penalty: -1 per 2 hexes
 Fire Control: +5/+4/-2
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

TSLS-6 Anti-Ship
 Class: Ballistic
 Missiles: 6 (Trident F4)
 Range Penalty: None
 Fire Control: +3/+3/+3
 Rate of Fire: 1 per 2 turns

Trident F4 Missiles
 Mode: Flash
 Damage: 20
 Max Range: 20 hexes
 Fire Control: +0/+0/-
 Interception Rating: n/a

AML-10 Battery
 Class: Laser
 Mode: Standard
 Damage: 1d6+1
 Range Penalty: -2 per hex
 Fire Control: +2/+2/+5
 Intercept Rating: -1
 Rate of Fire: 4 per turn

HANGAR

0 Fighters
 1 Shuttle

FORWARD HITS
 1-4: MPBC-1 Cannon
 5-8: MPBC-2 Cannon*
 9-17: Structure
 18-20: PRIMARY Hit

AFT HITS
 1-6: Main Thrust
 7-9: Retro Thrust
 10: Hangar
 11-17: Structure
 18-20: PRIMARY Hit

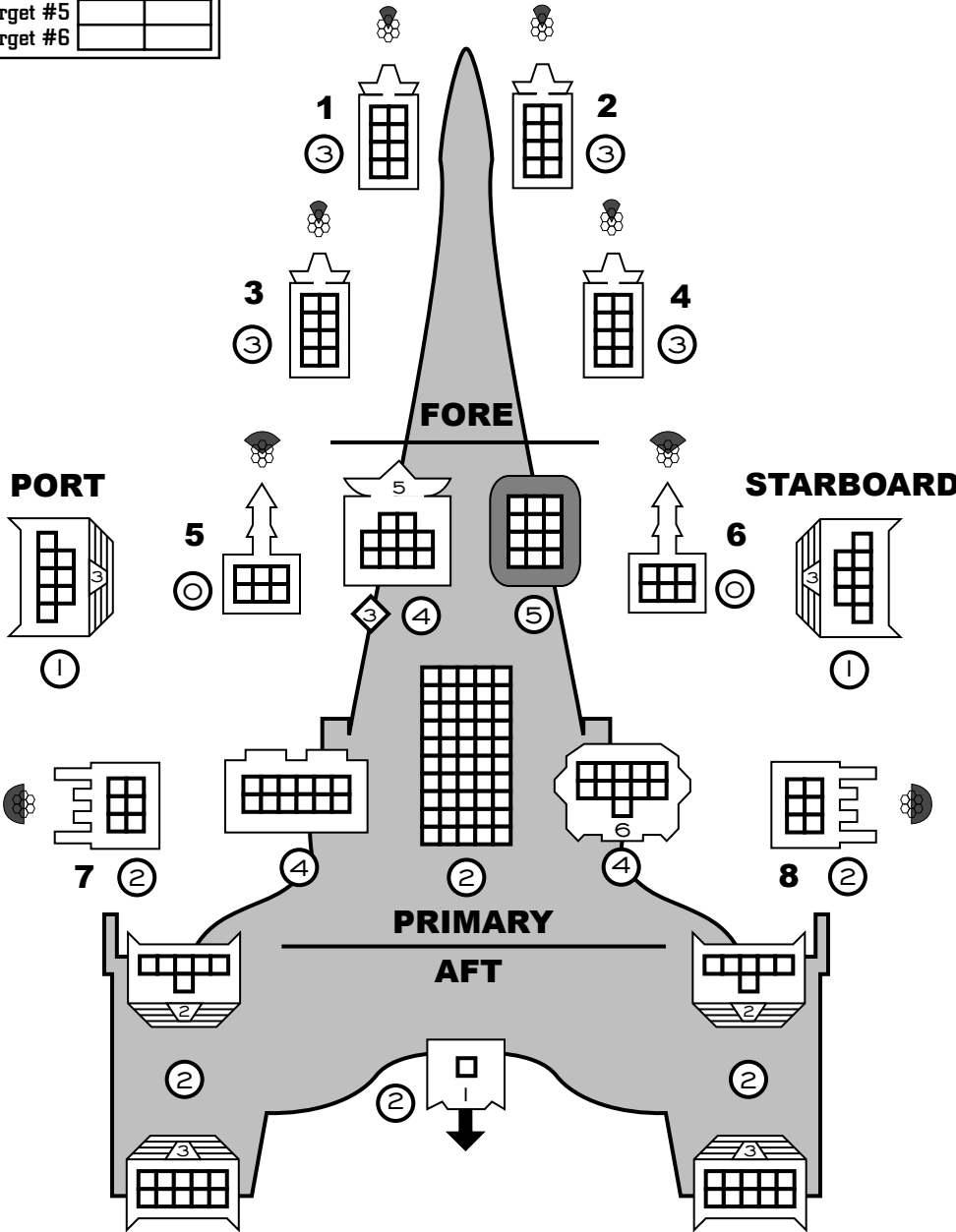
PRIMARY HITS
 1-4: Port/Stbd Thrust
 5-7: AML-10 Battery
 8-10: TSLS-6 Battery
 11-13: Sensors
 14-16: Engine
 17-18: Reactor
 19-20: C&C

**SPECIAL: If MPBC-2s are not in use, fire then hits MPBC-1 Cannons instead.*

SENSOR DATA

Defensive EW

Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	



MISSILES

Rack #5

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Rack #6

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ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- MPBC-1 Particle Beam Cannon
- MPBC-2 Particle Beam Cannon
- TSLS-6 Anti-Ship Missile Battery
- AML-10 Laser Cannon Battery

Flight Two Variant

Point Value: 375

1. Replace MPBC-1 Cannons 3,4 with Mark 2 Cannons as below.