

Ftr #1

Ftr #2

Ftr #3

# Zentraedı Nousjadeul Ger Armour

#### **SPECS MANEUVERING**

Class: Med Fighters In Service: 1871 Point Value: 78 each Ramming Factor: 17 Jinking Limit: 8 Lvls

Ftr #5

Turn Cost: 1/3 Speed Turn Delay: 0

Accel/Decel Cost: 1 Thrust Pivot Cost: 1 Thrust Roll Cost: 1 Thrust

# COMBAT STATS

Fwd/Aft Defense: 8 Stb/Port Defense: 8 Free Thrust: 10 Offensive Bonus: +6 Initiative Bonus: +17

Flight Level Combat

5 or more above = 0 Hit

3-4 above = 1/6 Hit

1-2 above = 1/3 Hit

0-2 below = 1/2 Hit

3-4 below = 2/3 Hit

5-6 below = 5/6 Hit

### 2ND FDITION WEAPONS

Tziplans Morgol-O6 Number of Guns: 1 Class: Plasma Damage: 1d6+5 (-1 damage per 2 hexes) Range Penalty: -1 per hex Fire Control: n/a Intercept Rating: -1 Rate of Fire: 1 per turn

#### Modile Mistraekor-49 Number of Guns: 1

Class: Particle Damage: 2d6
Range Penalty: -3 per hex
Fire Control: n/a
Intercept Rating: n/a Rate of Fire: 1 per turn

## **SPECIAL NOTES**

Can fire both weapons in the same round. Combat pivots cost one thrust to perform. 4 Skindancing Bonus. Limited Availability 33%

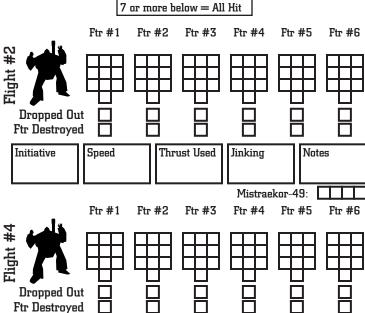
Ftr #4



Ftr #6







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