



Zentraedi Quiltra Queleual Landing Ship

SPECS	MANEUVERING	COMBAT STATS
Class: Capital Ship	Turn Cost: 2x Speed	Fwd/Aft Defense: 15
In Service: 1610	Turn Delay: 1x Speed	Stb/Port Defense: 18
Point Value: 1425	Accel/Decel Cost: 8 Thrust	Engine Efficiency: 5/1
Ramming Factor: 750	Pivot Cost: 6+6 Thrust	Extra Power: 0
Fold Delay: 24 Turns	Roll Cost: 5+5 Thrust	Initiative Bonus: +1
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	2 4 6 8 10 12 14 16 18 20 22 24	
Turn Delay	1 2 3 4 5 6 7 8 9 10 11 12	

WEAPON DATA	
Mossil 918 Battery	
Class: Particle	
Mode: Standard	
Damage: 2d10+4	
Range Penalty: -1 per 2 hexes	
Fire Control: +3/+2/-1	
Intercept Rating: -1	
Rate of Fire: 1 per turn	
Rasar 89 Battery	
Class: Ballistic	
Mode: Standard	
Damage: 15	
Maximum Range: 40	
Range Penalty: n/a	
Fire Control: +4/+4/+1	
Intercept Rating: -1	
Rate of Fire: 1 per 2 turns	
Note: 3 DEW Built-in	
Rasar 481 Battery	
Class: Ballistic	
Mode: Pulse	
Damage: 8 1d3 times	
Maximum Pulses: 4	
Pulse Grouping: +1 per 4	
Maximum Range: 15	
Fire Control: +2/+2/+4	
Intercept Rating: -2	
Rate of Fire: 1 per 2 turns	
Note: 3 DEW Built-in	

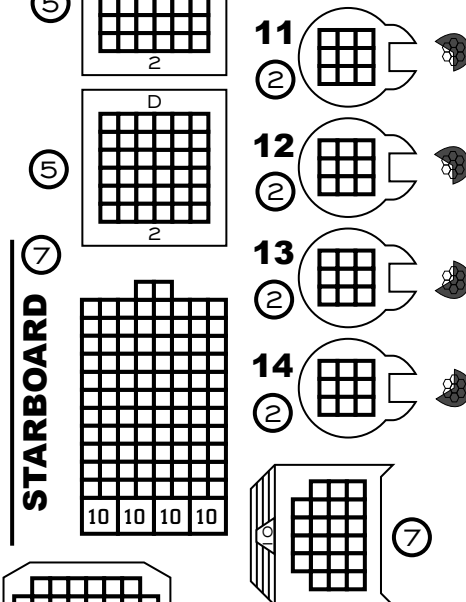
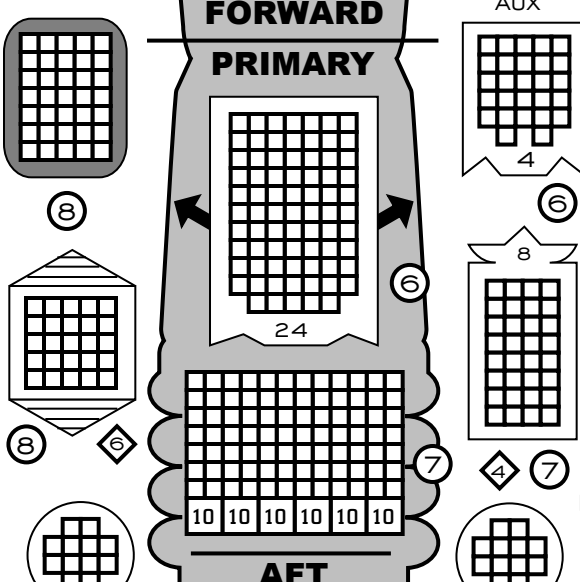
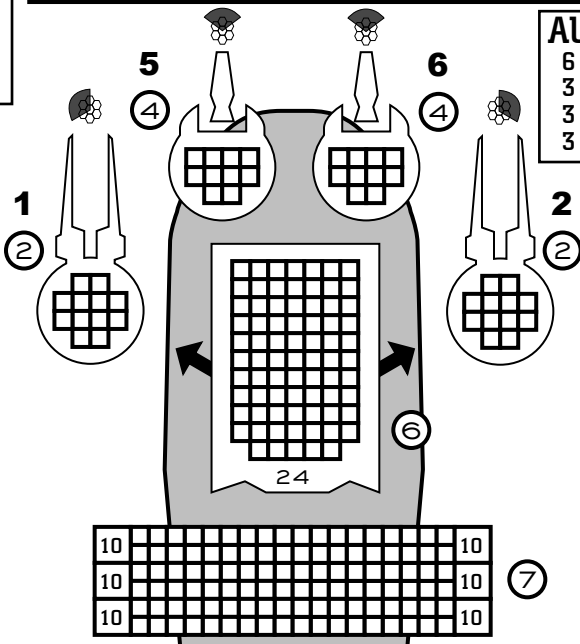
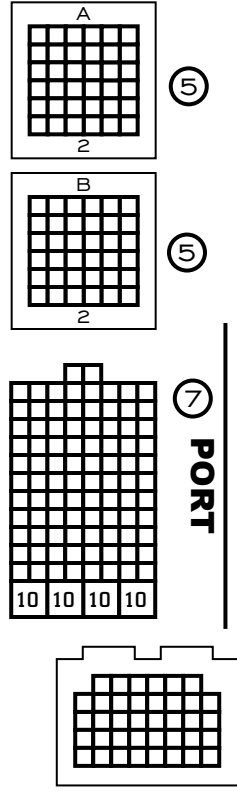
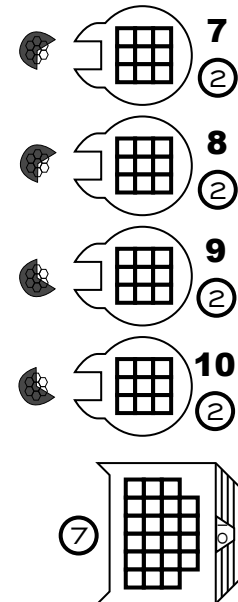


FORWARD HITS
1-5: Hangar
6-7: Mossil 918 Battery
8-9: Rasar 89 Battery
10-18: Forward Structure
19-20: PRIMARY Hit
SIDE HITS
1-4: Port/Stb Thrust
5-7: Cargo
8-9: Rasar 481 Battery
12-18: Port/Stb Structure
19-20: PRIMARY Hit
AFT HITS
1-4: Main Thrust
5-8: Retro Thrust
9-10: Mossil 918 Battery
11-18: Aft Structure
19-20: PRIMARY Hit
PRIMARY HITS
1-9: Primary Structure
10-11: Jump Engine
12: Sensors
13-14: Engine
15: Aux Hangar
16-18: Main Hangar
19: Reactor
20: C&C

SPECIAL NOTES
 Hyperspace Fold Drive
 Giant Crew
 Atmospheric Capable

SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

AUX HANGAR
 6 Shuttles
 3 Theatre Scouts
 3 Troop Dropships
 3 Refueling Tankers



ICON RECOGNITION	
	Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Hyper-Fold Drive
	Cargo
	Mossil 918 Particle Cannon Battery
	Rasar 89 Anti-Ship Missile Battery
	Rasar 481 Anti-Air Missile Battery

FORE HANGAR
 48 Regult Battlepods
 3 Glaug Battlepods
 12 Nousjadeul-Ger Armor
 2 Troop Dropships
 2 Refueling Tankers

MAIN HANGAR
 54 Regult Battlepods
 3 Glaug Battlepods
 6 Gnerl Aerospace Ftrs
 12 Nousjadeul-Ger Armor