



# Zentraedi Tou Redir Scout Frigate



SPECS		MANEUVERING		COMBAT STATS	
Class: HCV		Turn Cost: 1/2 Speed		Fwd/Aft Defense: 12	
In Service: 1243		Turn Delay: 1/2 Speed		Stb/Port Defense: 13	
Point Value: 740		Accel/Decel Cost: 2 Thrust		Engine Efficiency: 4/1	
Ramming Factor: 140		Pivot Cost: 2+2 Thrust		Extra Power: 0	
Fold Delay: 24 Turns		Roll Cost: 2+1 Thrust		Initiative Bonus: +7	
Speed	1 2 3 4 5 6 7 8 9 10 11 12	1 2 3 4 5 6 7 8 9 10 11 12	1 2 3 4 5 6 7 8 9 10 11 12	1 2 3 4 5 6 7 8 9 10 11 12	1 2 3 4 5 6 7 8 9 10 11 12
Turn Cost	1 1 2 2 3 3 4 4 5 5 6 6	1 1 2 2 3 3 4 4 5 5 6 6	1 1 2 2 3 3 4 4 5 5 6 6	1 1 2 2 3 3 4 4 5 5 6 6	1 1 2 2 3 3 4 4 5 5 6 6
Turn Delay	1 1 2 2 3 3 4 4 5 5 6 6	1 1 2 2 3 3 4 4 5 5 6 6	1 1 2 2 3 3 4 4 5 5 6 6	1 1 2 2 3 3 4 4 5 5 6 6	1 1 2 2 3 3 4 4 5 5 6 6

**WEAPON DATA**

**Mossil 918 Battery**  
 Class: Particle  
 Mode: Standard  
 Damage: 2d10+4  
 Range Penalty: -1 per 2 hexes  
 Fire Control: +3/+2/-1  
 Intercept Rating: -1  
 Rate of Fire: 1 per turn

**Rasar 89 Battery**  
 Class: Ballistic  
 Mode: Standard  
 Damage: 15  
 Maximum Range: 40  
 Range Penalty: n/a  
 Fire Control: +4/+4/+1  
 Intercept Rating: -1  
 Rate of Fire: 1 per 2 turns  
 Note: 3 DEW Built-in

**Rasar 481 Battery**  
 Class: Ballistic  
 Mode: Pulse  
 Damage: 8 1d3 times  
 Maximum Pulses: 4  
 Pulse Grouping: +1 per 4  
 Maximum Range: 15  
 Fire Control: +2/+2/+4  
 Intercept Rating: -2  
 Rate of Fire: 1 per 2 turns  
 Note: 3 DEW Built-in

Note: Delete Aft Hangar in scenarios prior to 1815. Decrease point value by 10 points.

**FORWARD HITS**

1-4: Retro Thrust  
 5-7: Rasar 89 Battery  
 8-18: Forward Structure  
 19-20: PRIMARY Hit

**AFT HITS**

1-7: Main Thrust  
 8-10: Hangar  
 11-18: Aft Structure  
 19-20: PRIMARY Hit

**PRIMARY HITS**

1-7: Primary Structure  
 8-9: Port/Stbd Thrust  
 10: Fold Drive  
 11: Rasar 481 Battery  
 12-13: Mossil 918 Battery  
 14-15: Sensors  
 16-17: Engine  
 18: Hangar  
 19: Reactor  
 20: C&C

**SPECIAL NOTES**

Hyperspace Fold Drive  
 ELINT Ship  
 Giant Crew  
 Atmospheric Capable

**SENSOR DATA**

Defensive EW

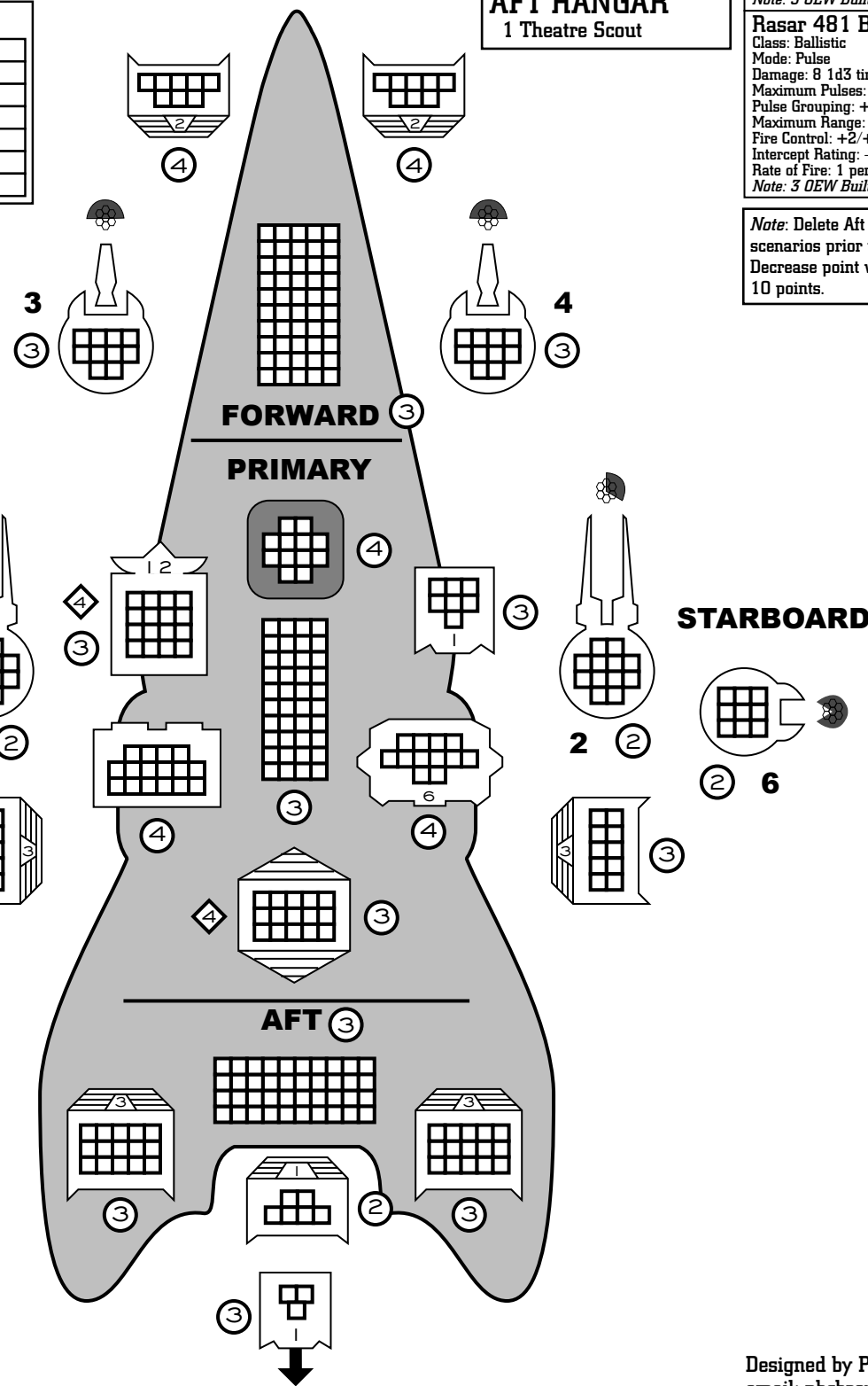
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

**HANGAR**

6 Gnerl Fighters  
 1 Shuttle

**AFT HANGAR**

1 Theatre Scout



**ICON RECOGNITION**

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Hyper-Fold Drive
- Mossil 918 Particle Cannon Battery
- Rasar 89 Anti-Ship Missile Battery
- Rasar 481 Anti-Air Missile Battery